Quantized Compressed Sensing with Score-based Generative Models

Xiangming Meng

Assistant Professor, ZJUI

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Cooperator： Yoshiyuki Kabashima

The University of Tokyo

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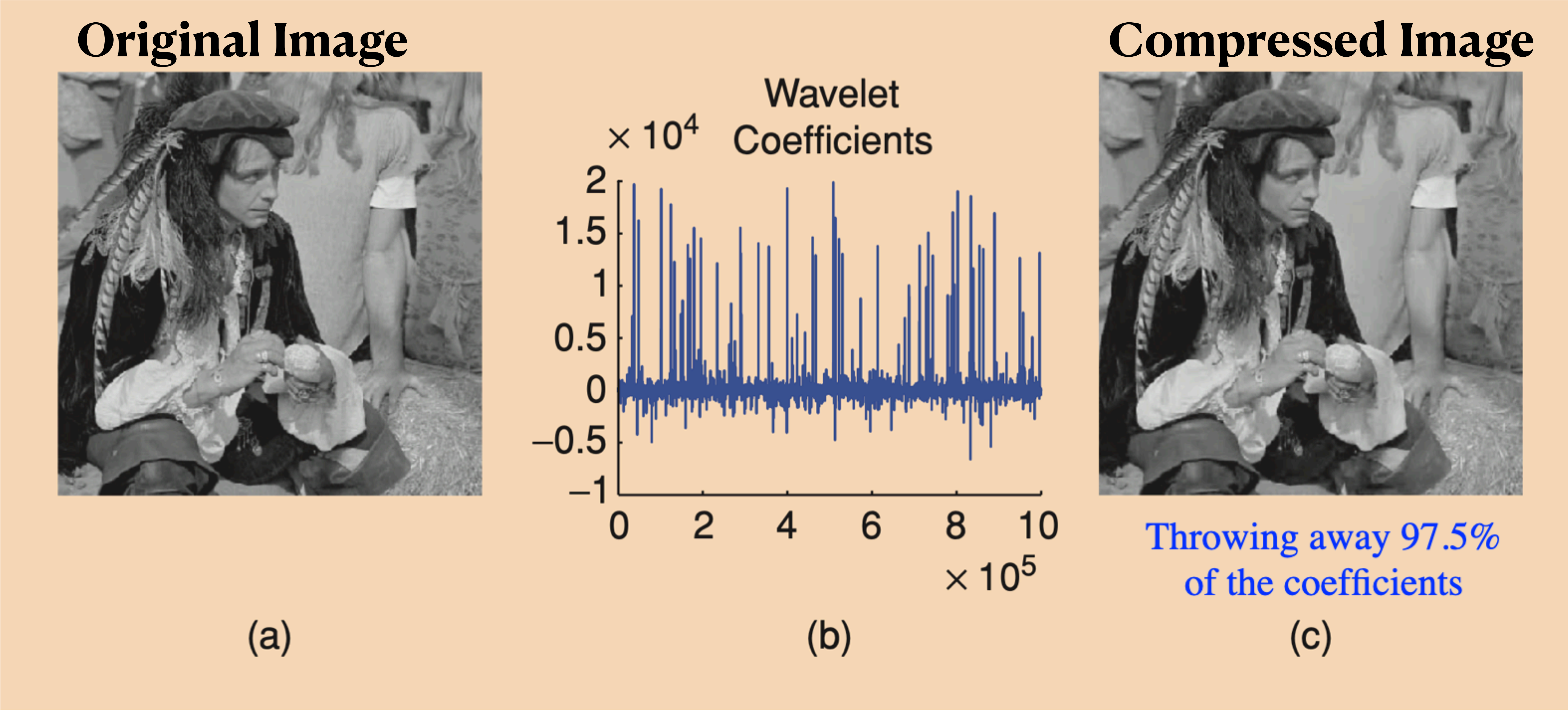
Background

■ **Compressed Sensing**



Sparsity of images

- **Massive data/signal acquisition**

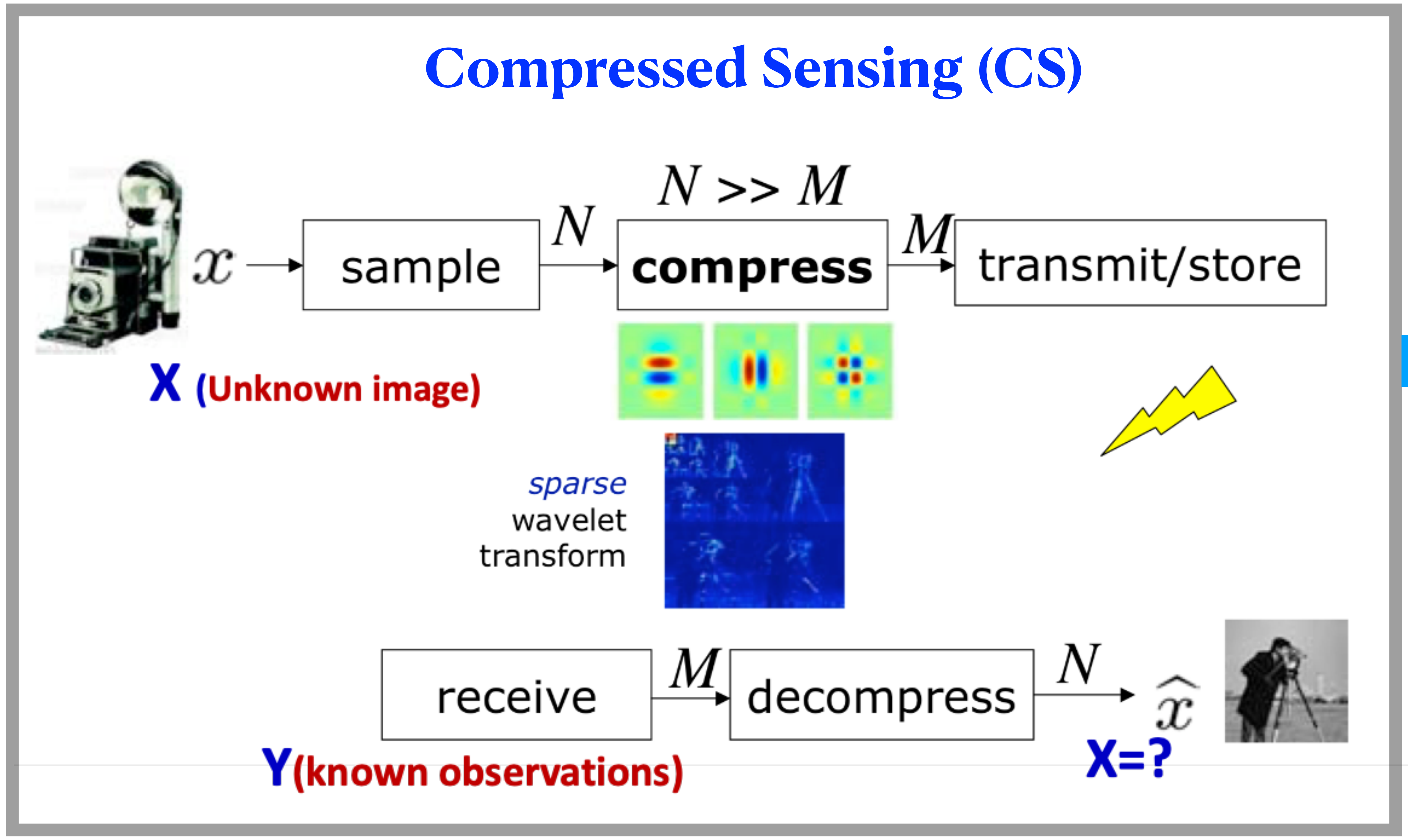
✓ A lot of redundancy in natural data, e.g. images
✓ Most natural signals are compressible

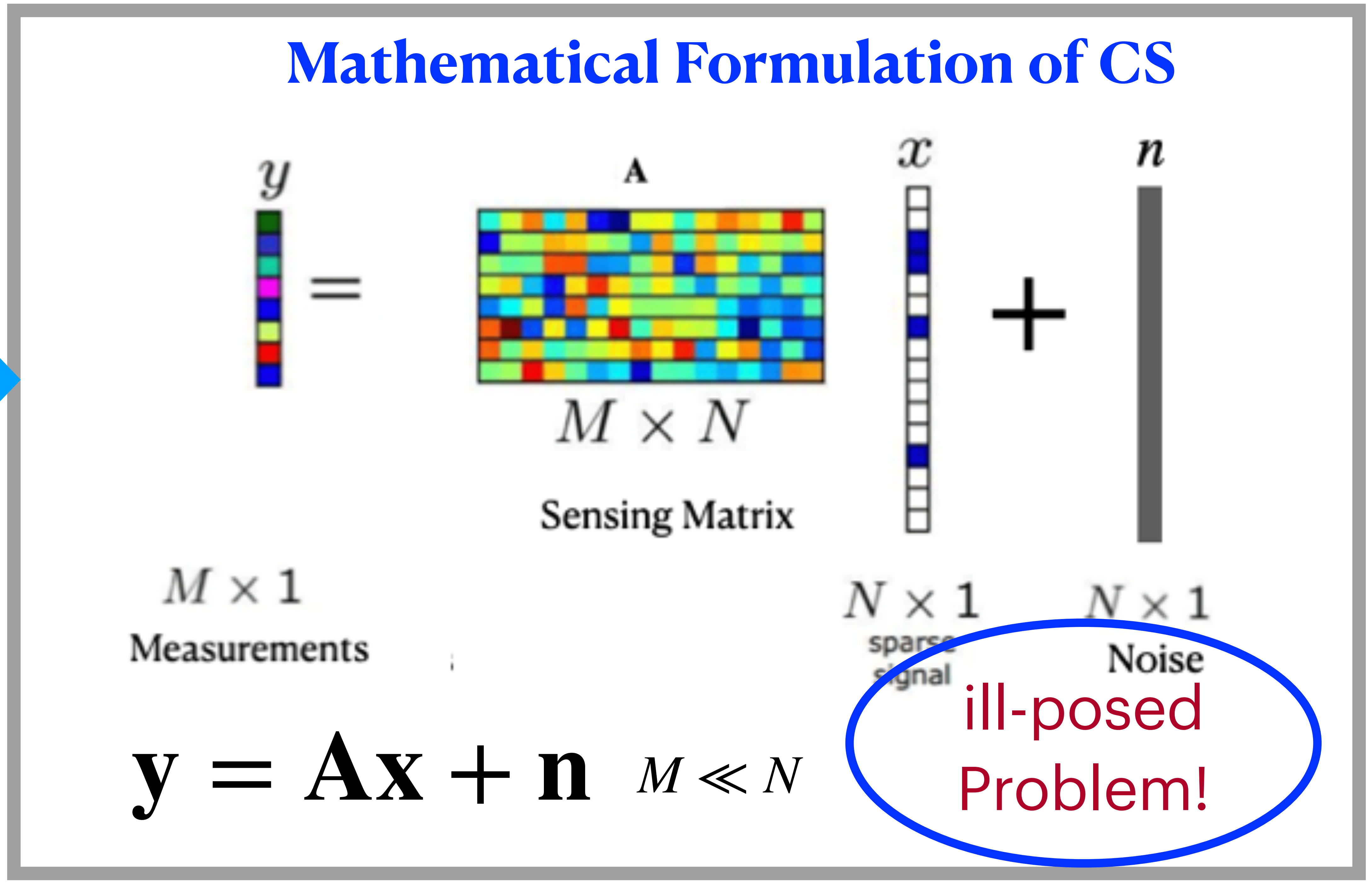
Motivation:
Is it possible to acquire data/signals using as few measurements as possible?

Figure from E. J. Candes and M. B. Wakin 2008

Background

■ Compressed Sensing





- **Goal**: Recover a *sparse* or *compressible* signal from $M \ll N$ measurements
- **Solution**: Exploit the *structure, e.g., sparsity* of the target signal
- **Theoretical guarantee**:

If target signal $\mathbf{x}$ is k-sparse and $\mathbf{A}$ is iid Gaussian, then $M = O(k \log N)$ suffices to recover x

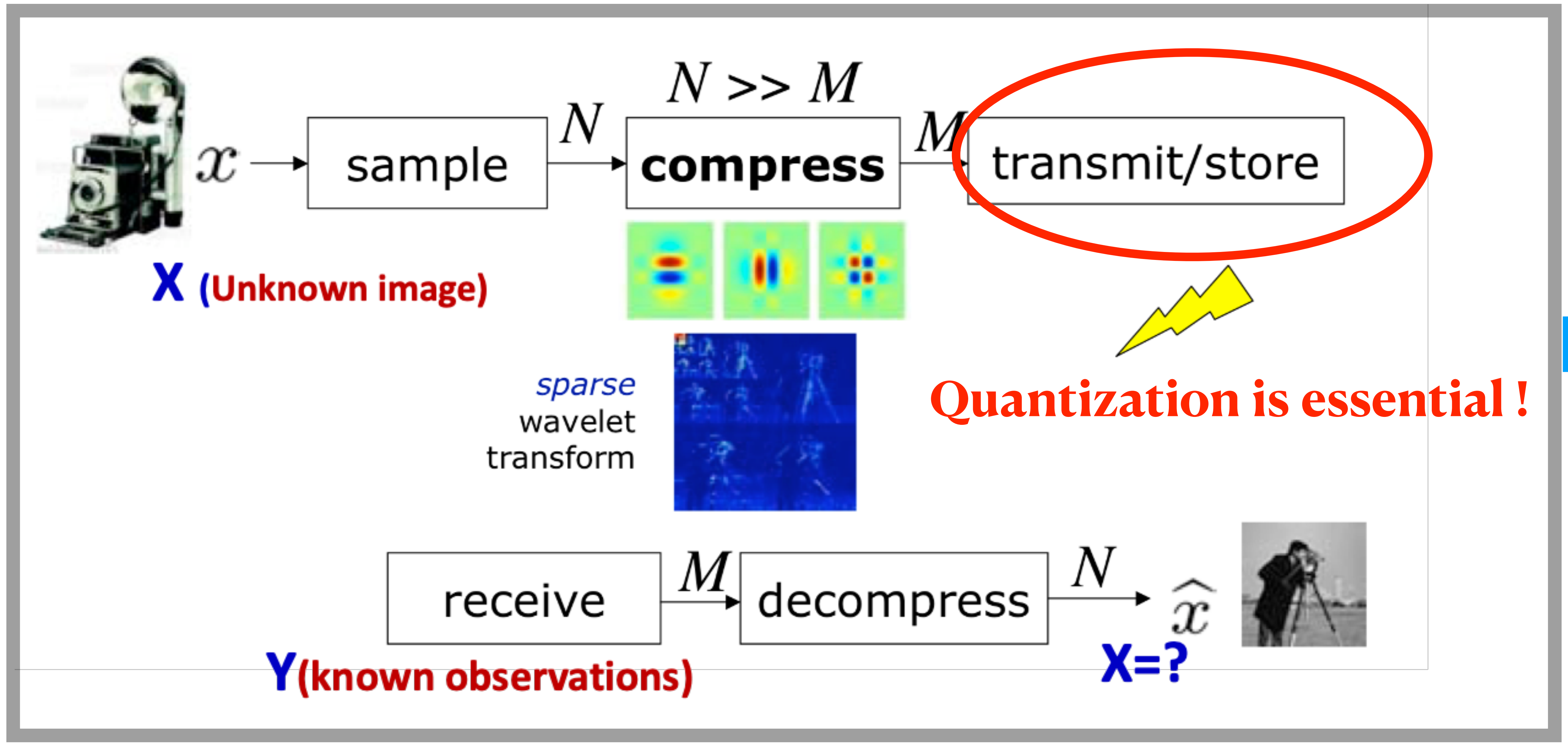
[Candes-Romberg-Tao2006]

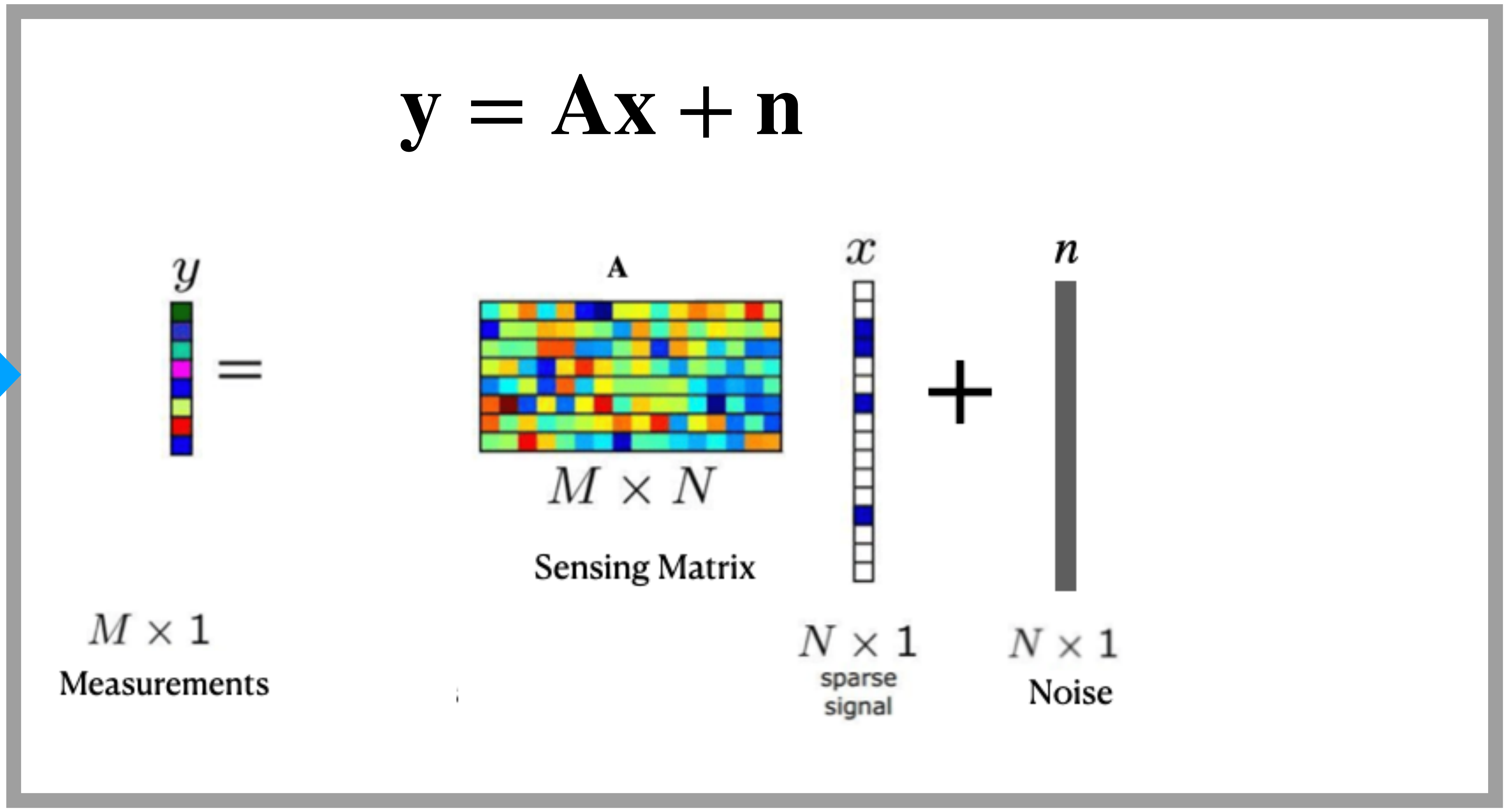
Candes Romberg Tao

This slide is copy from https://www.raeng.org.uk/publications/other/candes-presentation-frontiers-of-engineering

Background

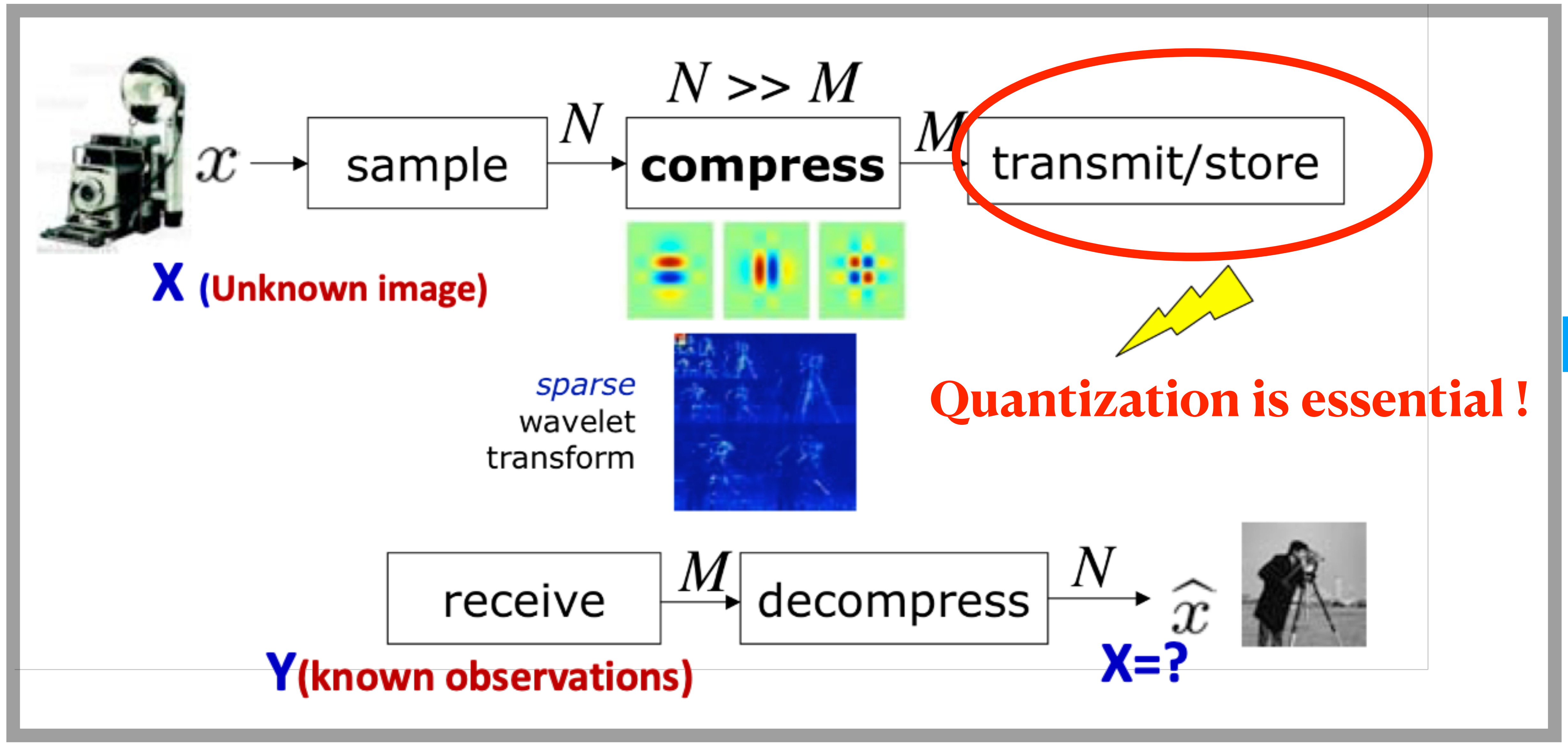
■ Quantized Compressed Sensing

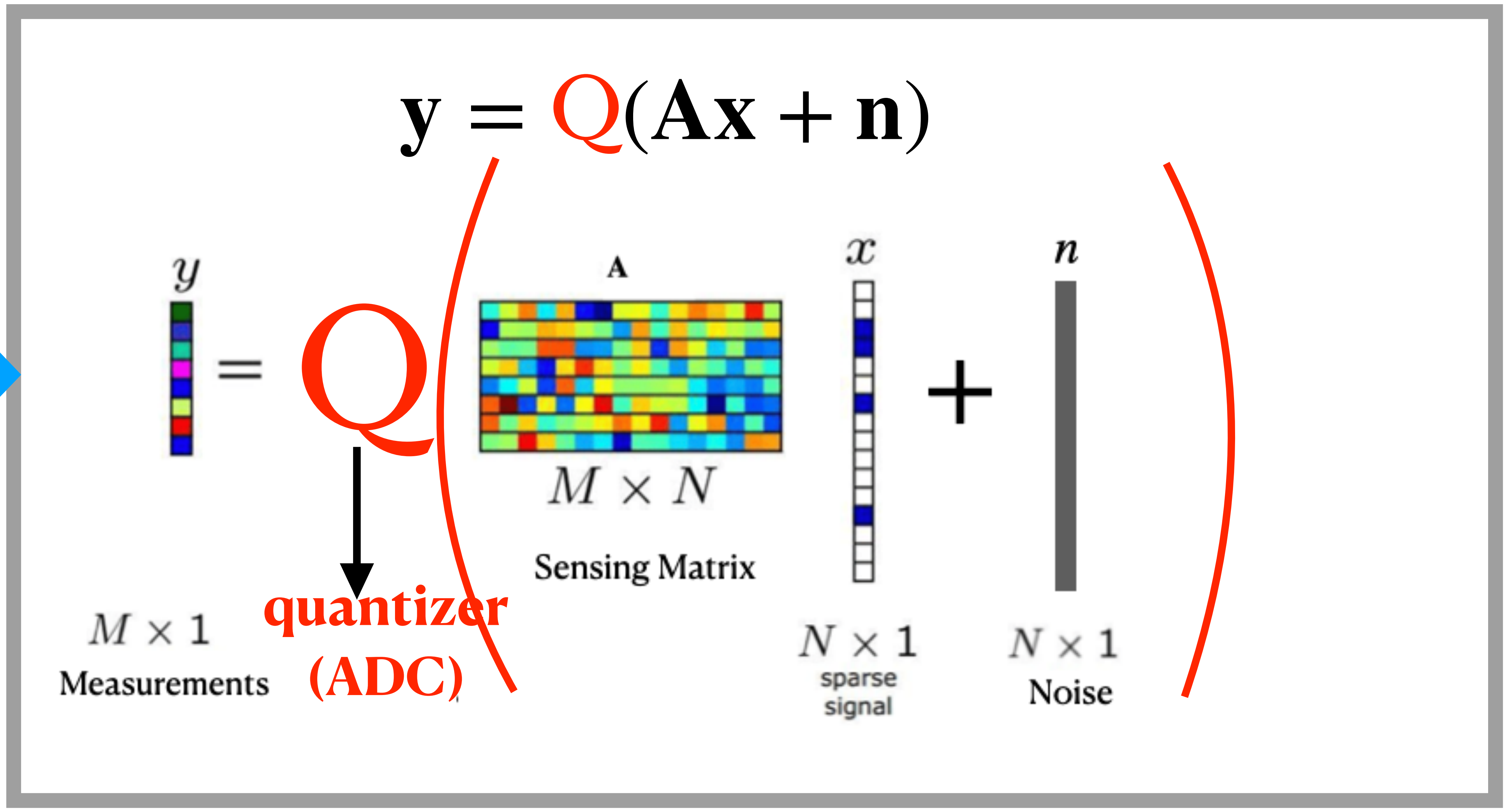




Background

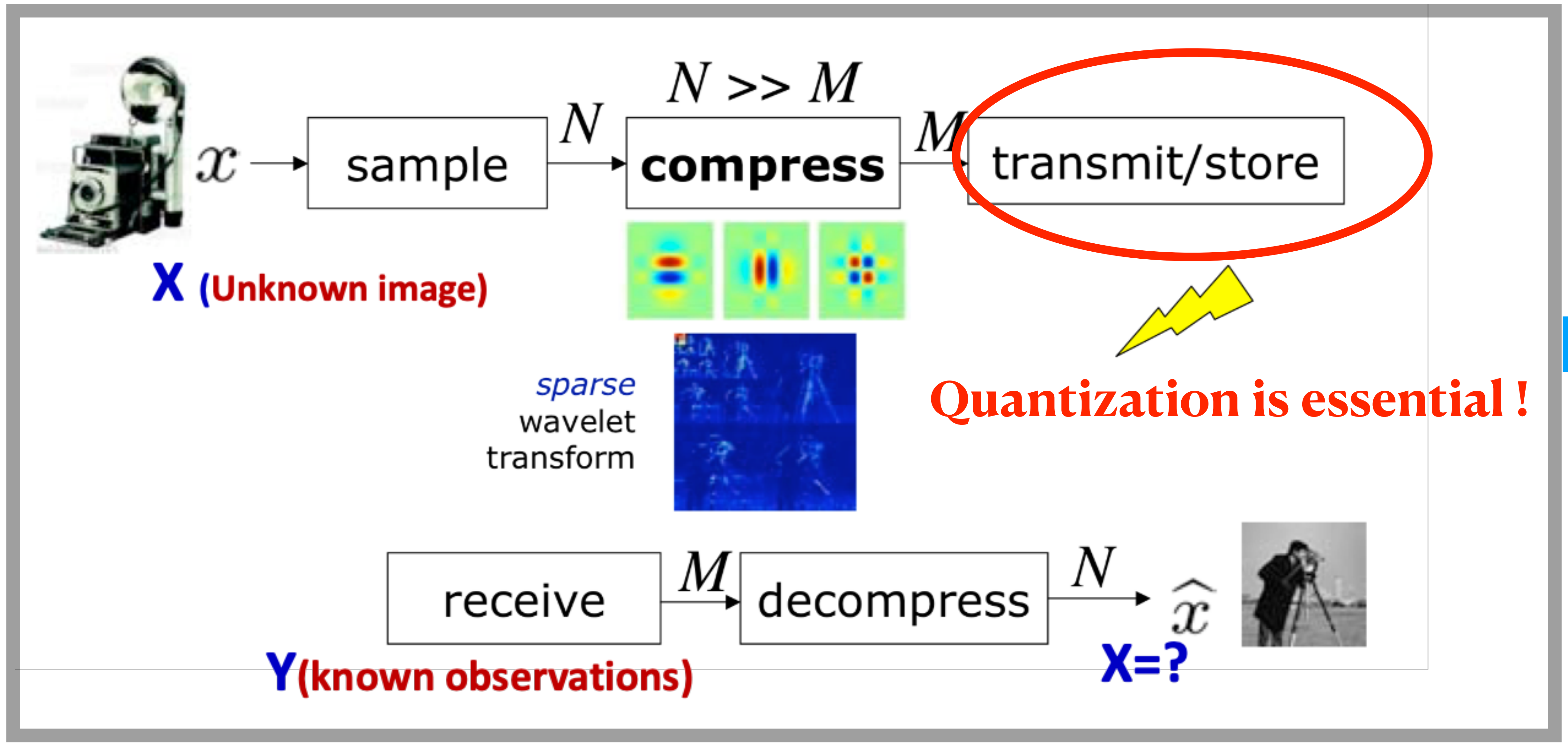
- **Quantized Compressed Sensing**

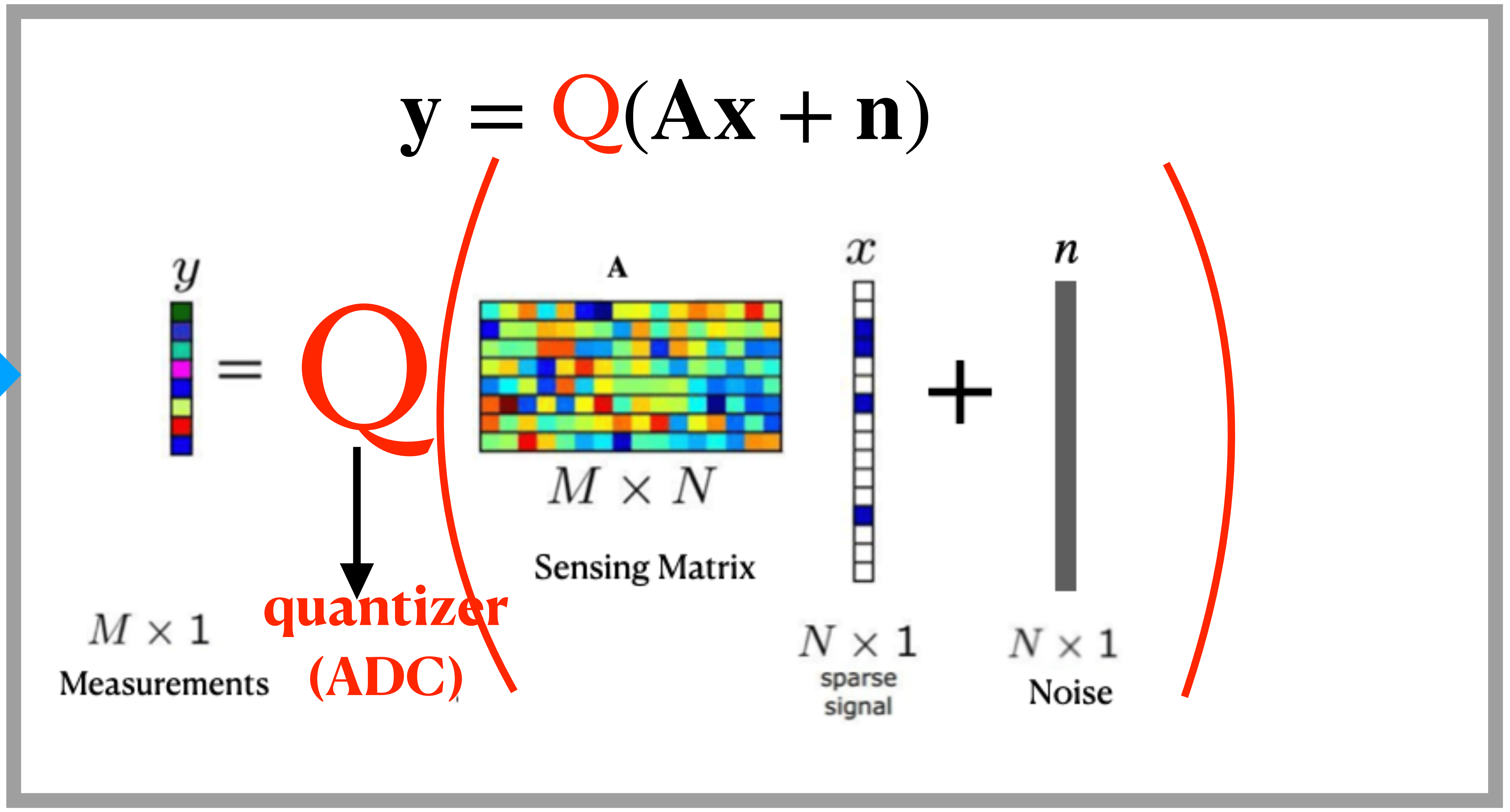




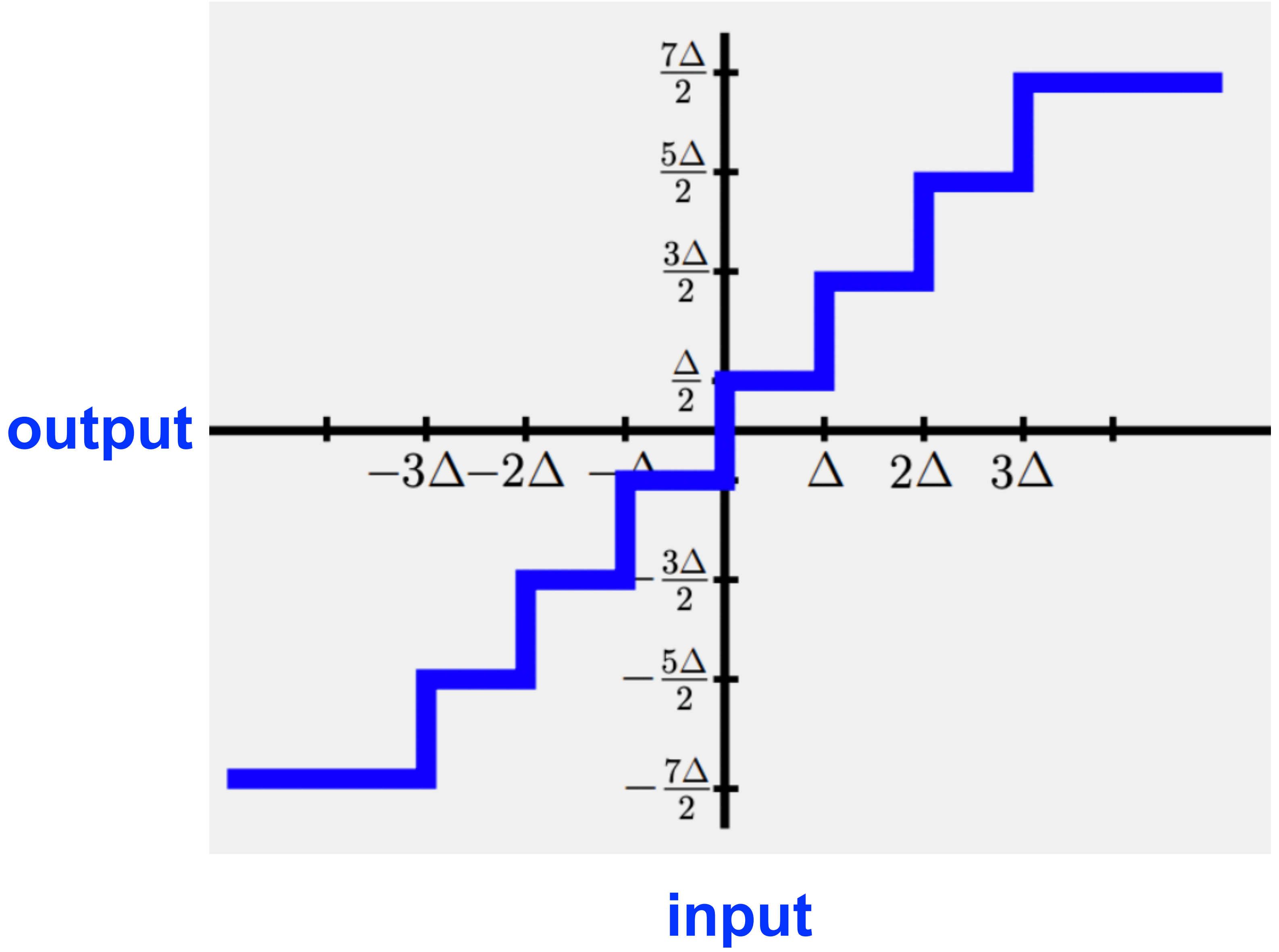
Background

■ Quantized Compressed Sensing





- **Quantizer (ADC converter)**



Extreme case: 1-bit quantization

$$\mathbf{y} = \mathrm{sign}(\mathbf{Ax} + \mathbf{n}) \in \{-1, +1\}^M$$

Practical Challenges

✓ Quantization, especially low-precision quantization, leads to severe information loss

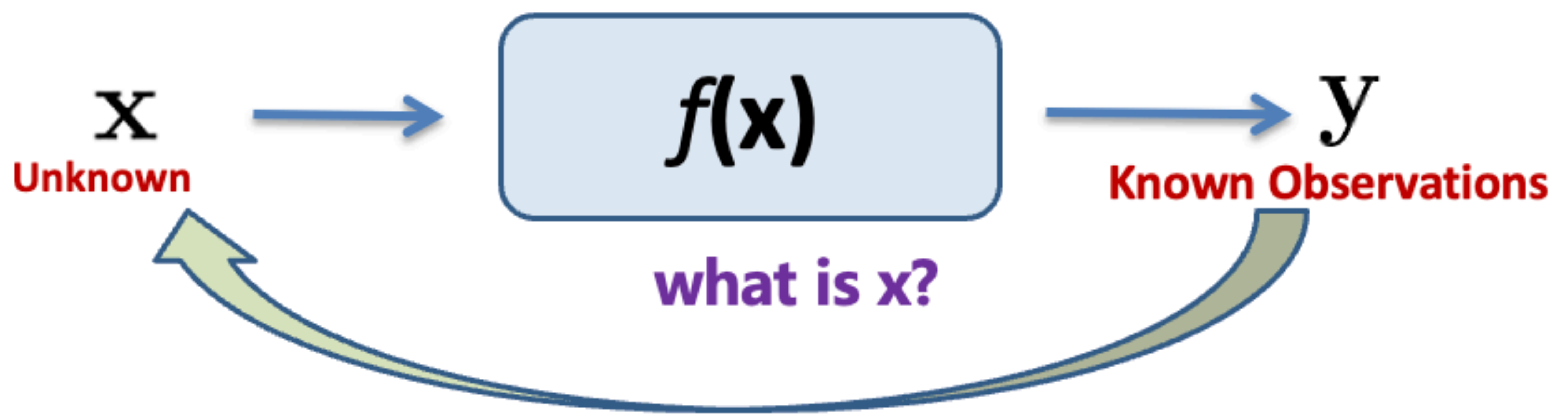
✓ Quantization is a non-linear operation, which makes the linear algorithms no longer work

✓ Conventional L1 sparsity fails to capture the complex structure in the target signal

A Bayesian Perspective

- **Bayesian Perspective**

Inverse Problems



Bayesian Inference

Posterior Prior Likelihood

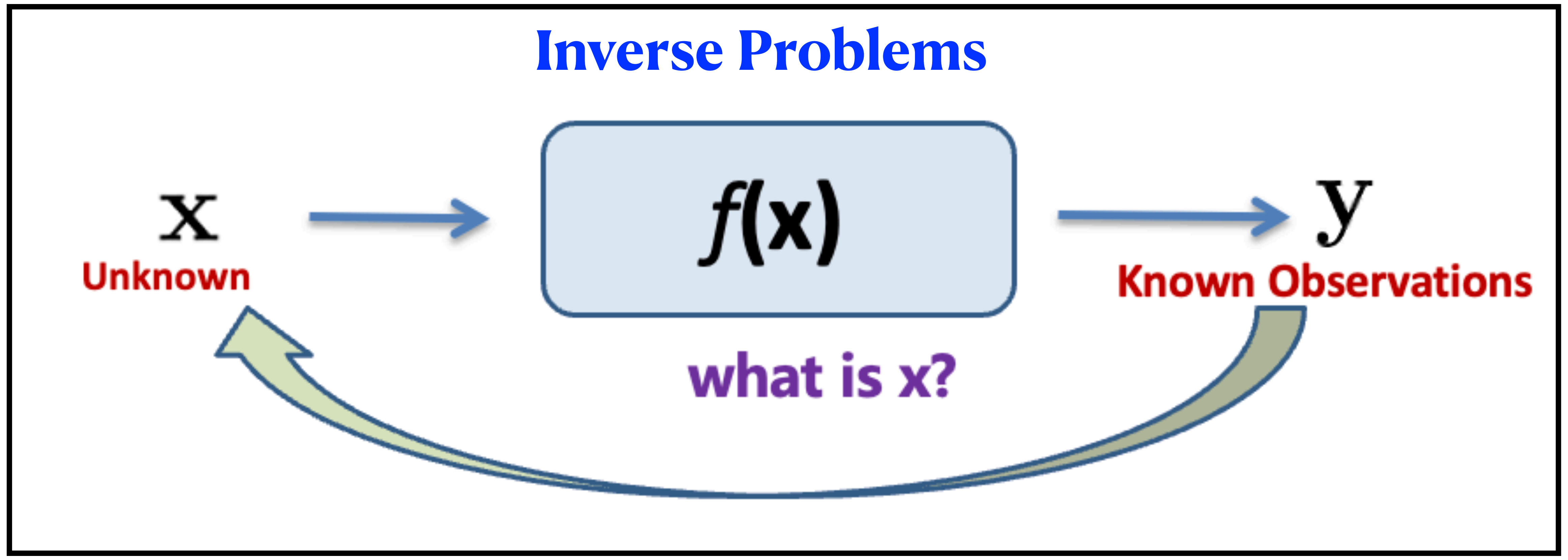
$$p(\mathbf{x}\,|\,\mathbf{y}) = \frac{p(\mathbf{x})\,p(\mathbf{y}\,|\,\mathbf{x})}{p(\mathbf{y})}$$

Bayes' rule

Thomas Bayes (1702-1761)

A Bayesian Perspective

■ **Bayesian Perspective**



Bayesian Inference

Posterior — Prior — Likelihood

$$p(\mathbf{x}\,|\,\mathbf{y}) = \frac{p(\mathbf{x})p(\mathbf{y}\,|\,\mathbf{x})}{p(\mathbf{y})}$$

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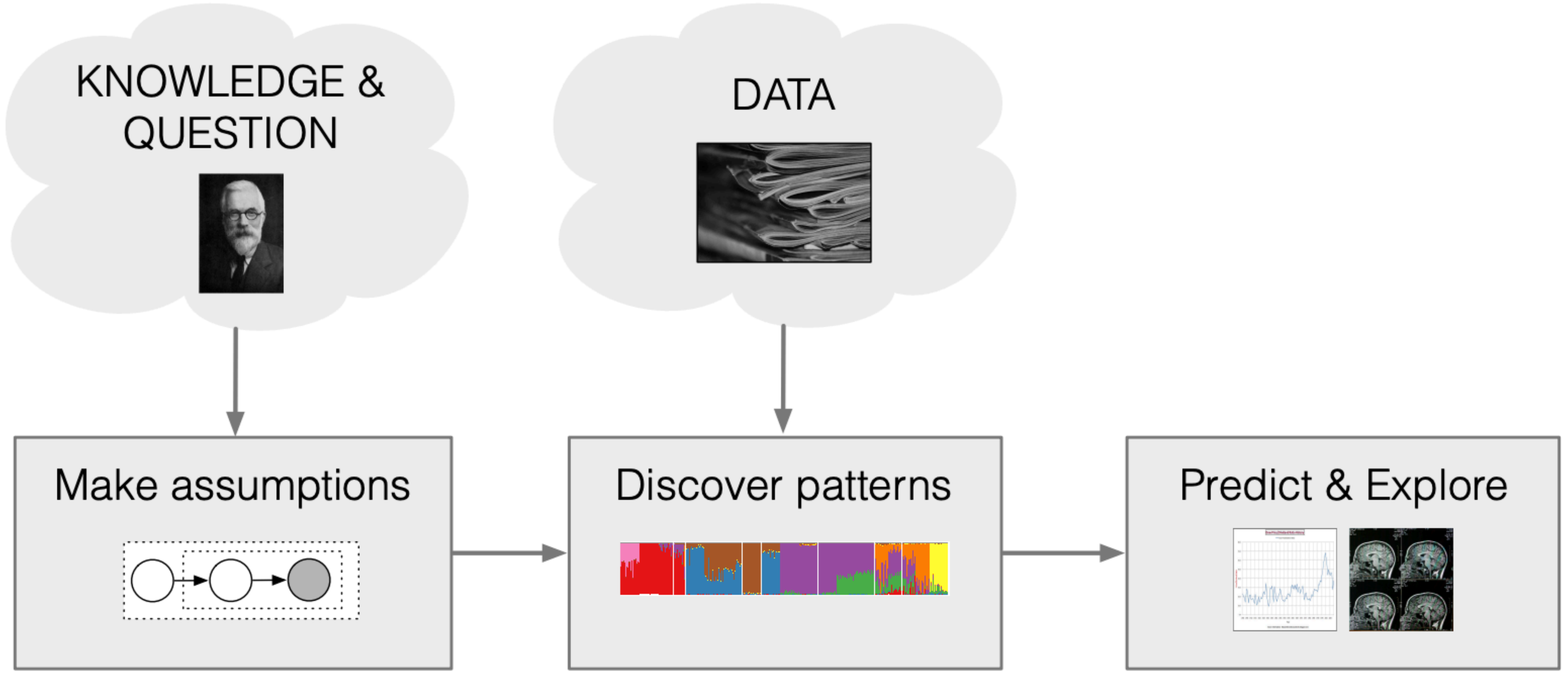
■ **Why Bayesian?**



Bayesian Learning Framework [David Blei 2016]

Structure Constraint as Prior Distribution

1. The standard L1 sparsity can be viewed as a prior distribution, i.e, Laplace distribution.
2. More complicated prior, e.g., structured sparsity, and low-rankness can be used to improve performance.
3. However, hand-crafted priors might still fail to capture the rich structure in natural signals.

A Bayesian Perspective

- **Key idea**

The more you know *a priori* the less you need!

You can easily recognize someone you are familiar with at one single sight

A Bayesian Perspective

- **Key idea**

The more you know *a priori* the less you need!

You can easily recognize someone you are familiar with at one single sight

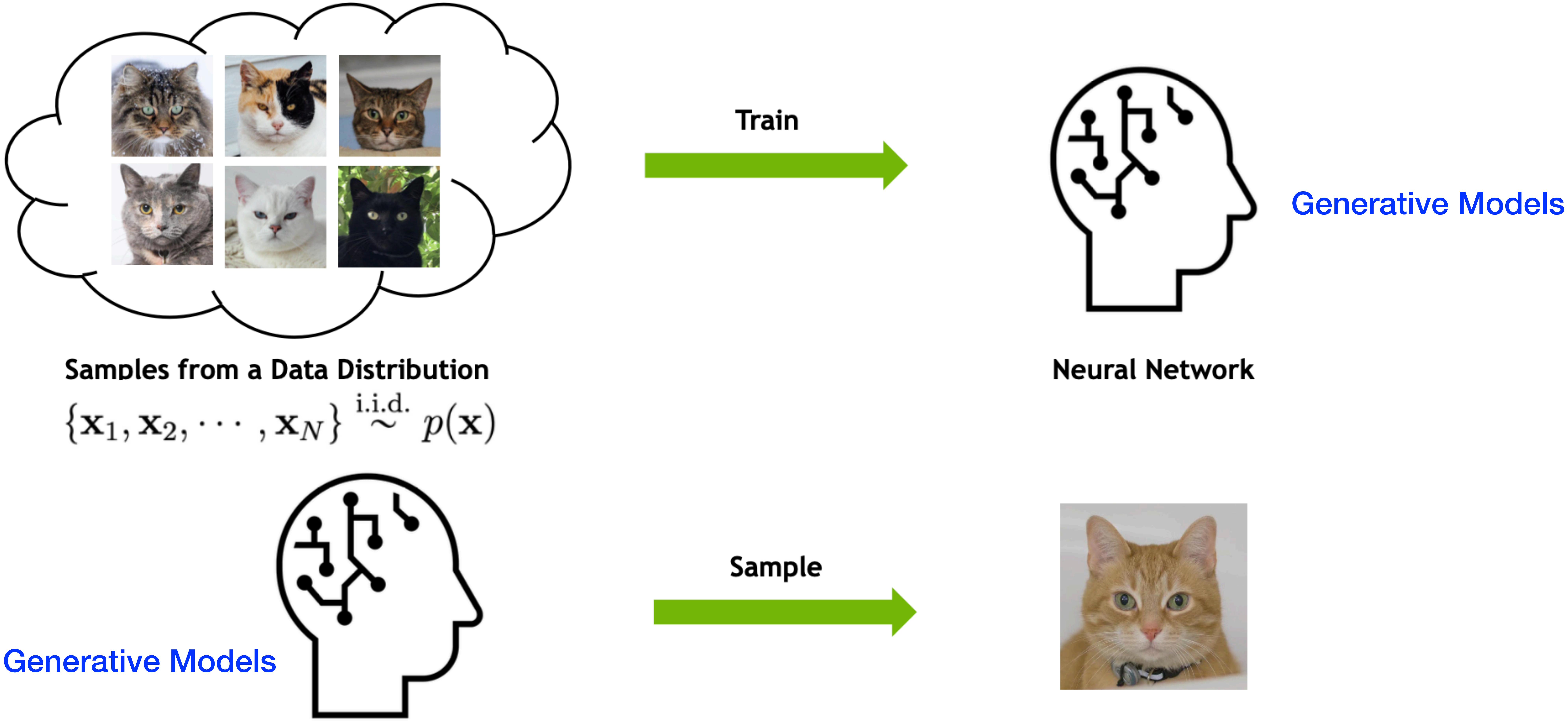
How to obtain a good prior knowledge?

Learn a good prior using powerful deep generative models

Generative Models

■ **Deep Generative Models**

"What I cannot create, I do not understand" ——Richard Feynman

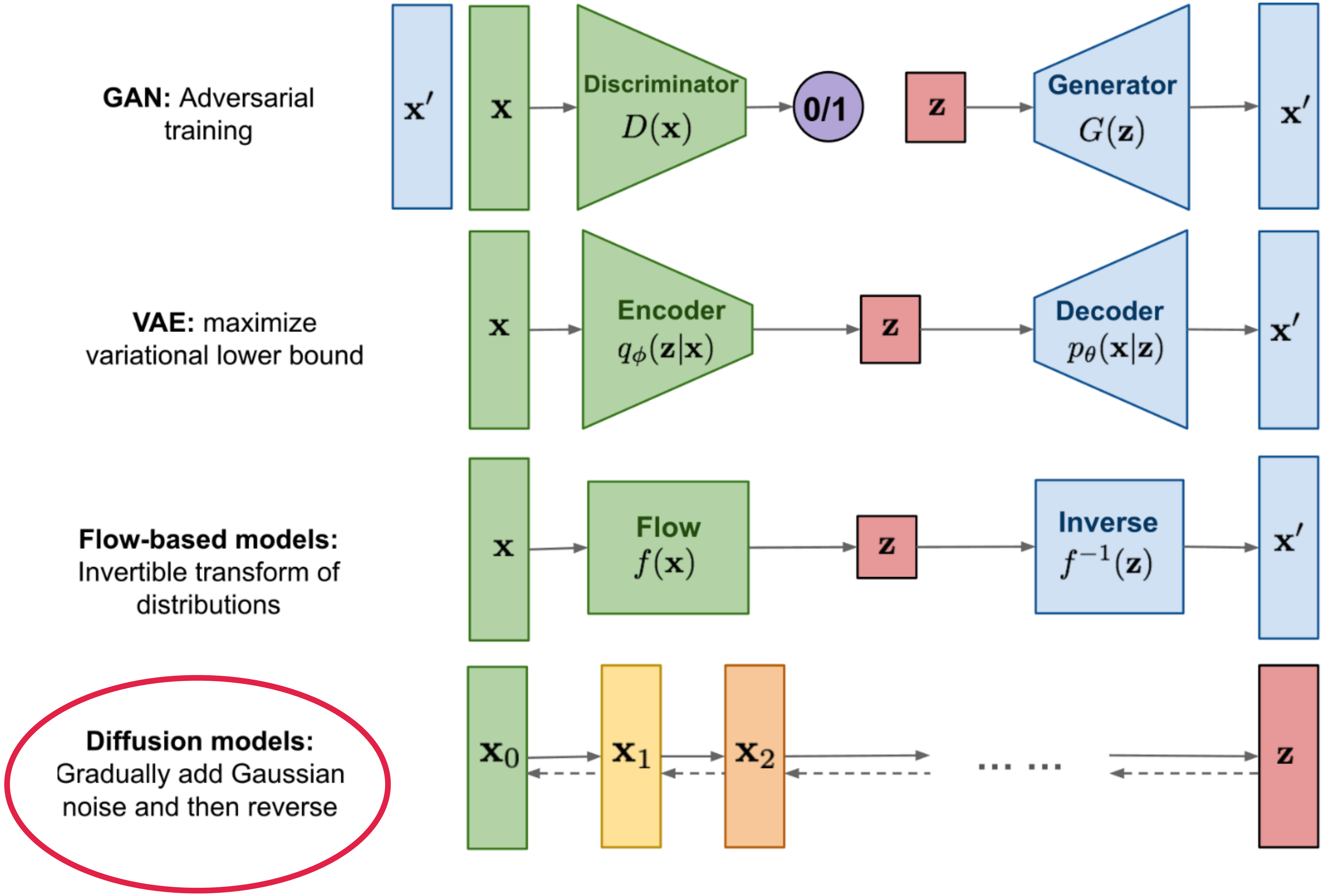


Generative Learning

Credit to: https://cvpr2022-tutorial-diffusion-models.github.io

Generative Models

- **Overview of different types of generative models**



Diffusion Models (aka Score-based Generative models):

Emerging as the most powerful generative models !

Score-based Generative Models

- **Score-based Generative Models (SGM)**

To model the gradient of the log probability density function, known as the (Stein) score function

$$\nabla_{\mathbf{x}} \log p(\mathbf{x})$$ **Vector Field**

Score-based Generative Models

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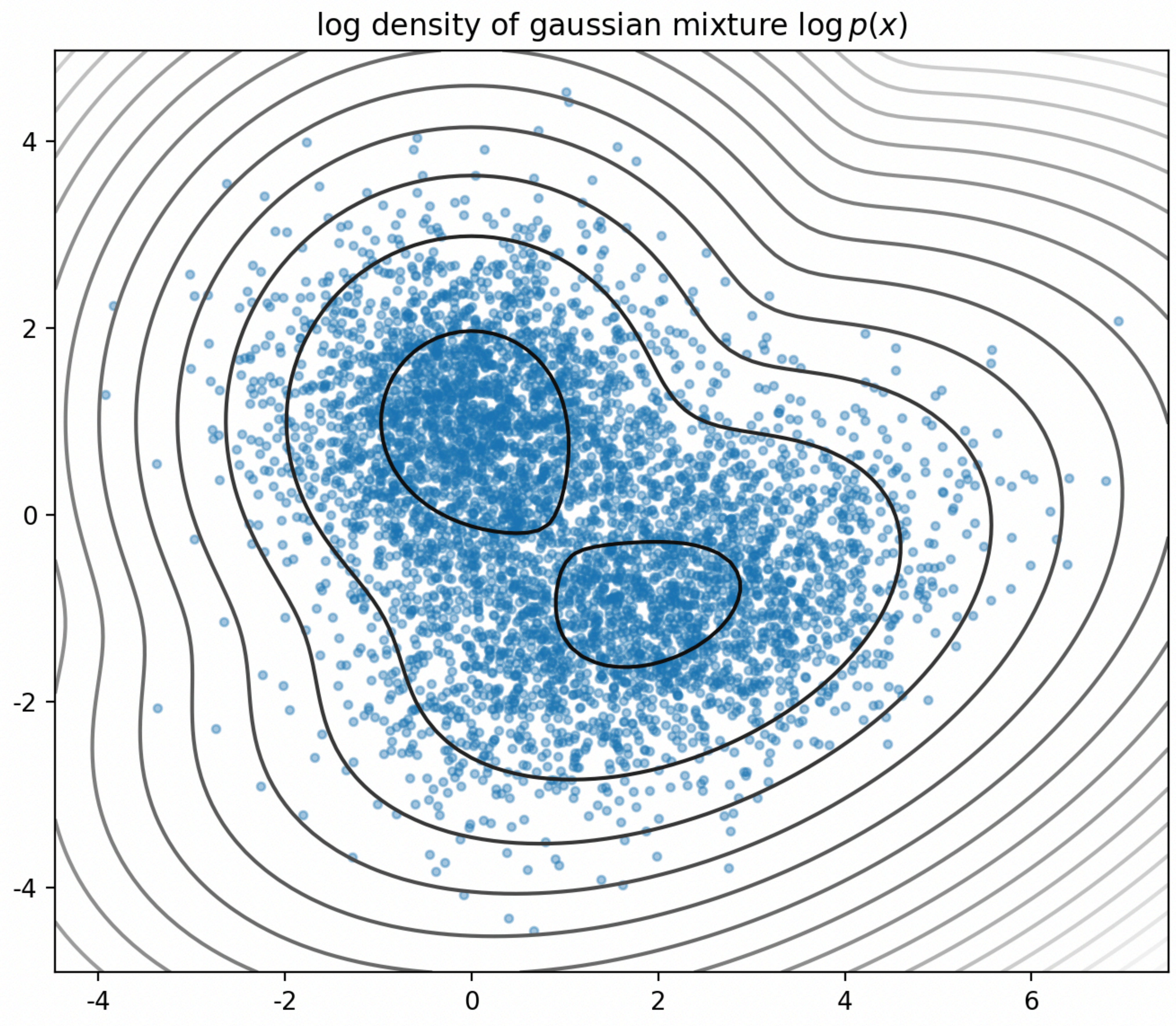
$$\nabla_{\mathbf{x}} \log p(\mathbf{x})$$ **Vector Field**



Score-based Generative Models

- **Why caring about score functions?**

  - **Avoiding the difficulty of intractable normalizing constants.**

$$p_\theta(\mathbf{x}) = \frac{e^{-f_\theta(\mathbf{x})}}{\boxed{Z_\theta}} \qquad Z_\theta = \int e^{-f_\theta(\mathbf{x})} d\mathbf{x}$$

$$\mathbf{s}_\theta(\mathbf{x}) = \nabla_\mathbf{x} \log p_\theta(\mathbf{x}) = -\nabla_\mathbf{x} f_\theta(\mathbf{x}) - \boxed{\underbrace{\nabla_\mathbf{x} \log Z_\theta}_{=0}} = -\nabla_\mathbf{x} f_\theta(\mathbf{x})$$

Training via score-matching A. Hyvarinen 2005

$$\mathbb{E}_{p(\mathbf{x})}[||\nabla_\mathbf{x} \log p(\mathbf{x}) - \mathbf{s}_\theta(\mathbf{x})||_2^2]$$

Score-based Generative Models

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$$\mathbb{E}_{p(\mathbf{x})}[||\nabla_\mathbf{x} \log p(\mathbf{x}) - \mathbf{s}_\theta(\mathbf{x})||_2^2]$$

◆ **Enabling sampling using Langevin dynamics** G. Parisi 1981

$\mathbf{x}_K$ converges to samples from $p(\mathbf{x})$ when $\epsilon \to 0, K \to \infty$

$$\mathbf{x}_{i+1} \leftarrow \mathbf{x}_i + \epsilon \boxed{\nabla_\mathbf{x} \log p(\mathbf{x})} + \sqrt{2\epsilon}\, \mathbf{z}_i, \quad i = 0, 1, \cdots, K \quad \mathbf{z}_i \sim \mathcal{N}(0, I).$$

Sampling using learned score function

$$\mathbf{s}_\theta(\mathbf{x}) \approx \nabla_\mathbf{x} \log p(\mathbf{x})$$

Score-based Generative Models

■ **Noise Perturbed Score-Matching**

Estimated scores are only accurate in high density regions.

Original distribution
$p(\mathbf{x})$

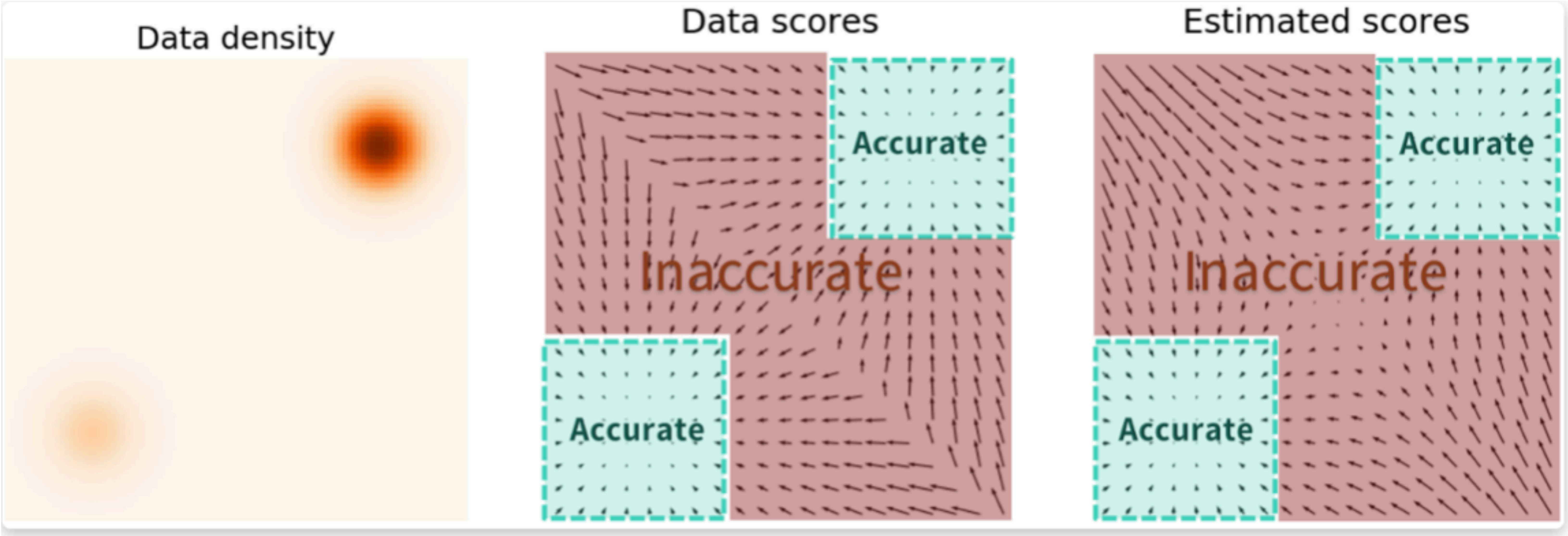

Figure credit to Yang Song

Score-based Generative Models

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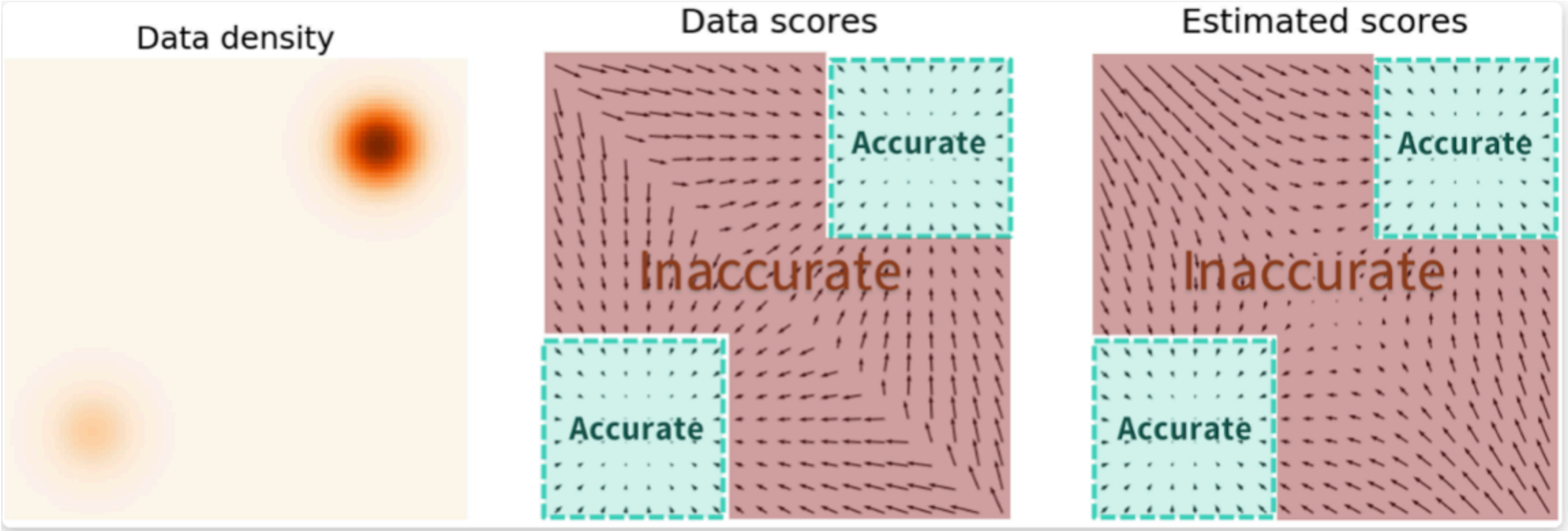


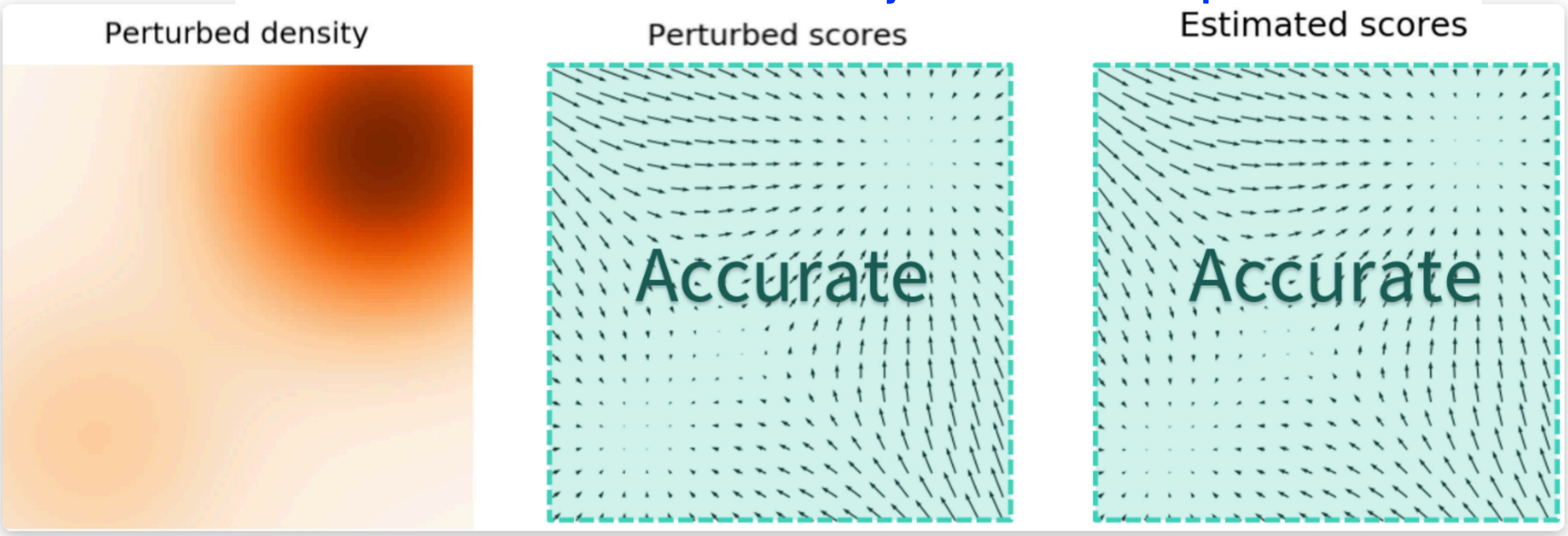
Estimated scores are accurate everywhere for noise perturbed data

Corrupted noise

$$\mathbf{x}' = \mathbf{x} + \boxed{\beta \mathbf{z}}$$

Noise-perturbed
$p_\beta(\mathbf{x}')$

$\mathbf{z} \sim \mathcal{N}(0, I)$



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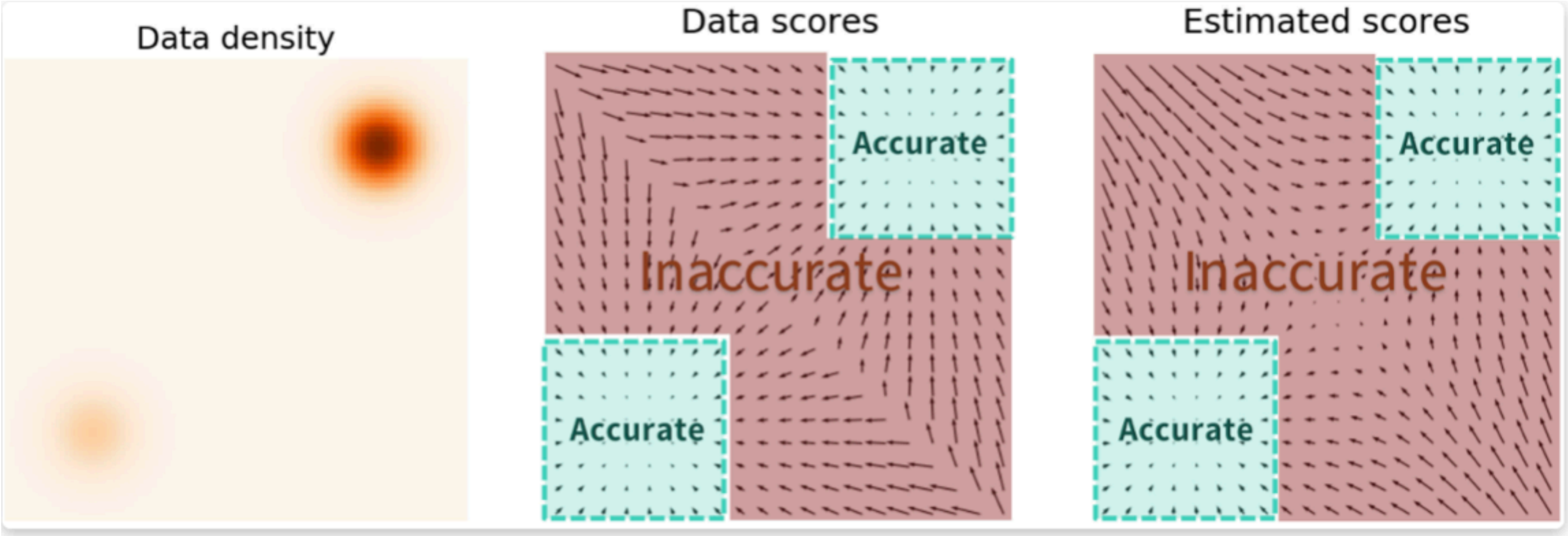
Score-based Generative Models

- **Noise Perturbed Score-Matching**

Estimated scores are only accurate in high density regions.

Original $p(\mathbf{x})$



Estimated scores are accurate everywhere for noise perturbed data

Q: how to choose an appropriate noise scale β for the perturbation?

Large noise: cover the low-density regions well, but different from the original distribution

Small noise: similar to the original distribution, but does not cover low-density regions well

Score-based Generative Models

- **Noise Perturbed Score-Matching**

Annealing: using multiple noise scales $\{\beta_t\}_{t=1}^{T}$ for the perturbation!

$$\mathbf{x}_t = \mathbf{x} + \beta_t \mathbf{z} \qquad 0 < \beta_1 < \beta_2 < \cdots < \beta_T$$

$$\boxed{p_{\beta_t}(\mathbf{x}_t) = \int p(\mathbf{x}) N(\mathbf{x}_t \,|\, \mathbf{x}, \beta_t^2) d\mathbf{x}}$$

Score-based Generative Models

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Noise Conditional Score Network (NCSN) Song 2019

Using neural network to estimate the score $\nabla_{\mathbf{x}_t} \log p_{\beta_t}(\mathbf{x}_t)$ of each noise-perturbed distribution $p_{\beta_t}(\mathbf{x}_t)$

$$\boxed{\underbrace{\mathbf{s}_\theta(\mathbf{x}_t, t)}_{\text{Estimated Score}} \approx \underbrace{\nabla_{\mathbf{x}_t} \log p_{\beta_t}(\mathbf{x}_t)}_{\text{True Score}} \ \forall t}$$

Loss function: $$\sum_{t=1}^{T} \lambda_t \mathbf{E}_{p_{\beta_t}(\mathbf{x}_t)} \| \nabla_{\mathbf{x}_t} \log p_{\beta_t}(\mathbf{x}_t) - \mathbf{s}_\theta(\mathbf{x}_t, t) \|^2$$

Score-based Generative Models

- **Noise Perturbed Score-Matching**

Annealing: using multiple noise scales $\{\beta_t\}_{t=1}^{T}$ for the perturbation!

$$\mathbf{x}_t = \mathbf{x} + \beta_t \mathbf{z} \qquad 0 < \beta_1 < \beta_2 < \cdots < \beta_T$$

β_1 β_2 β_3

samples of $\mathbf{x}_t$

estimated scores

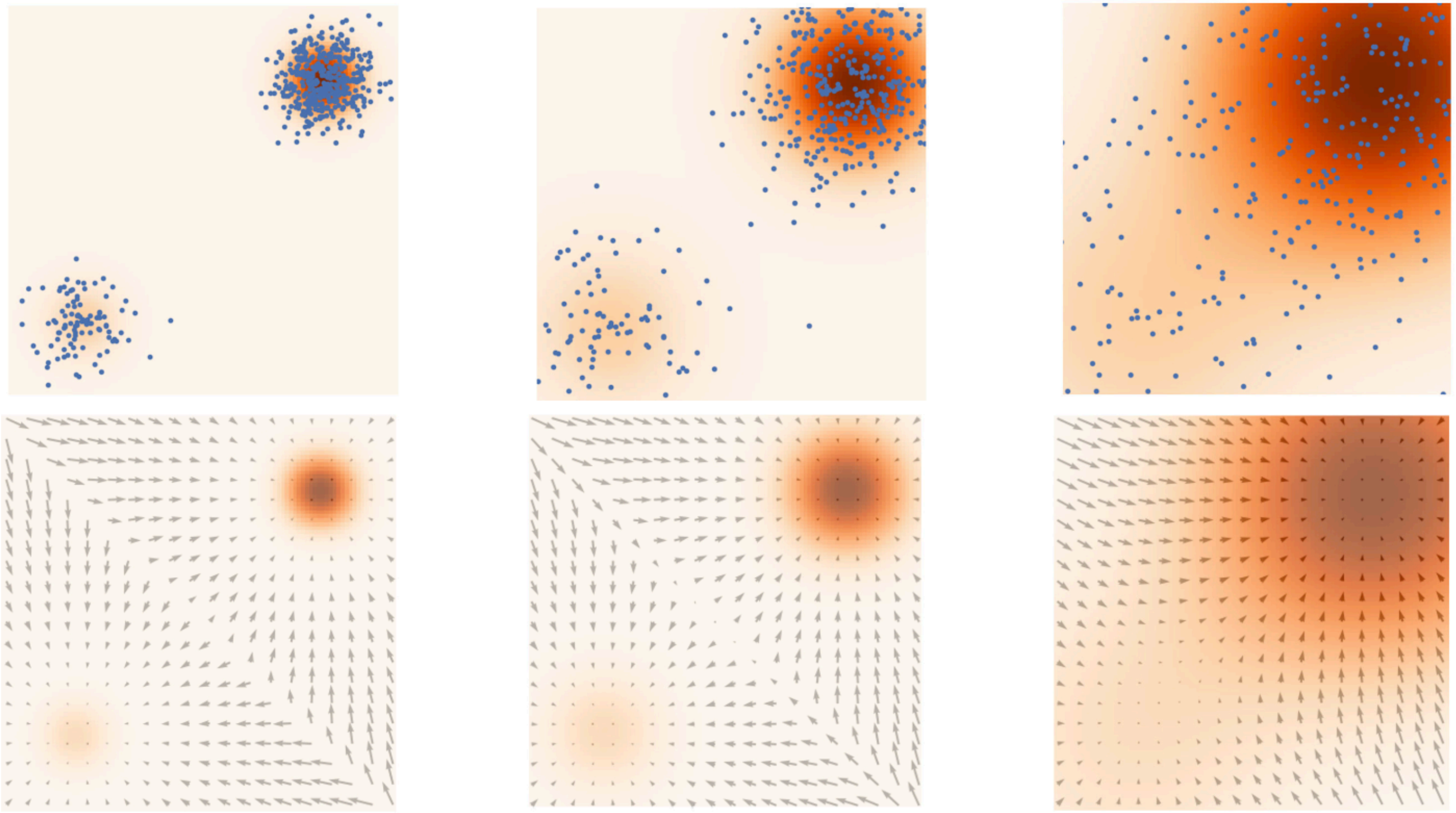


Figure credit to Yang Song

Score-based Generative Models

- **A Big Picture**

$$\mathbf{x}_t = \mathbf{x}_0 + \beta_t \mathbf{z}_t$$

$$0 < \beta_1 < \beta_2 < \cdots < \beta_T$$

Forward diffusion process (fixed)

A sequence of noise levels

Data

Noise

Forward Process

Score-based Generative Models

- **A Big Picture**

$$\mathbf{x}_t = \mathbf{x}_0 + \beta_t \mathbf{z}_t \qquad 0 < \beta_1 < \beta_2 < \cdots < \beta_T$$

A sequence of noise levels

Forward diffusion process (fixed)

Data

Noise

Reverse denoising process (generative)

$$\mathbf{x}_{t-1}^k = \mathbf{x}_t^k + \alpha_t \boxed{\nabla_{\mathbf{x}_t} \log p_{\beta_t}(\mathbf{x}_t)} + \sqrt{2\alpha_t}\mathbf{z}_t^k$$

Score function

Approximated by neural network

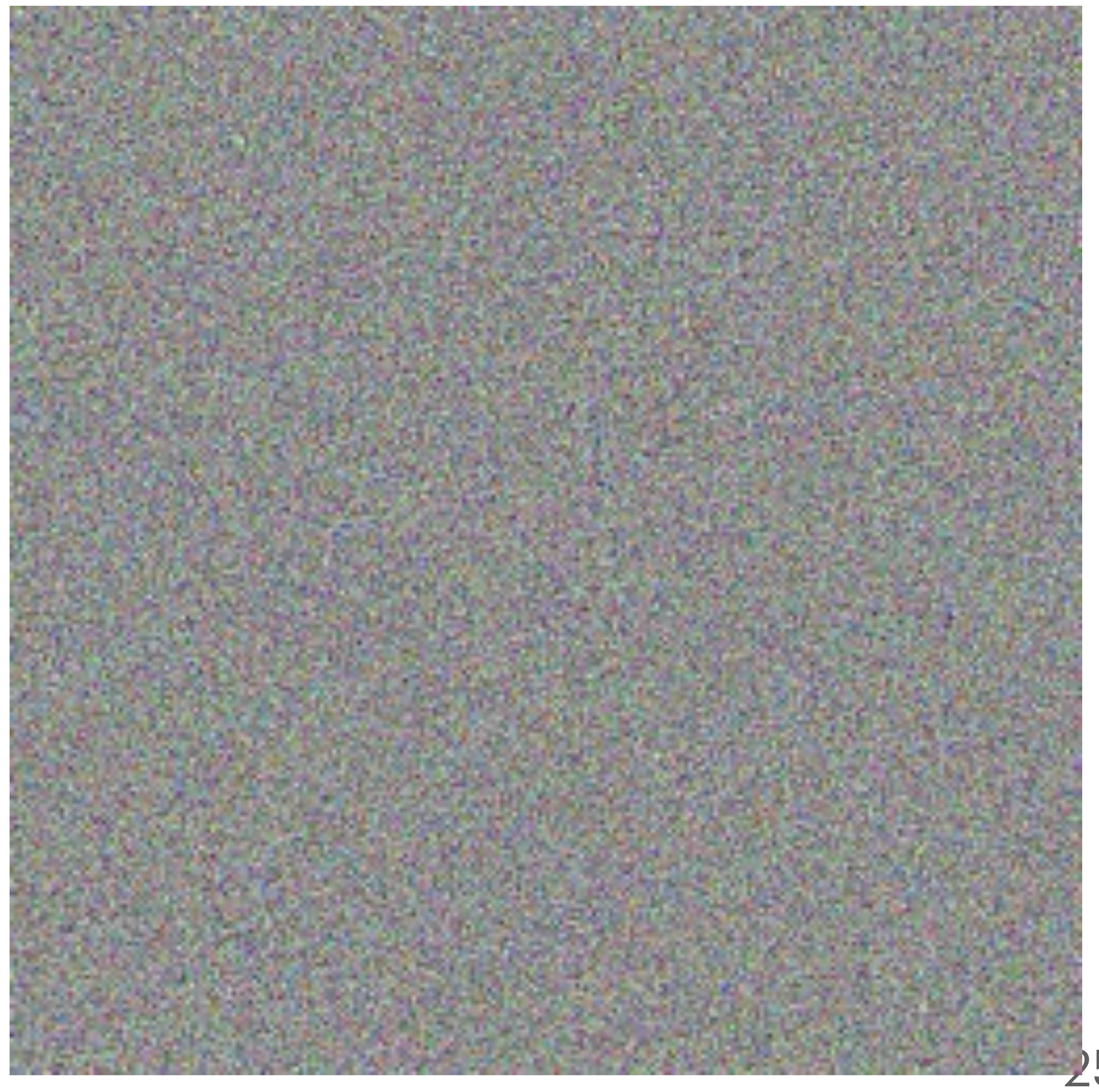
$\mathbf{s}_\theta(\mathbf{x}_t, t)$

Forward Process

Annealed Langevin dynamics

Reverse it!

Reverse Process



Score-based Generative Models

- **Connection to demising diffusion probabilistic models (DDPM)**

$$\mathbf{x}_t = \sqrt{\alpha_t}\mathbf{x}_{t-1} + \sqrt{1-\alpha_t}\boldsymbol{\epsilon}_{t-1} \qquad \alpha_1 > \alpha_2 > \cdots > \alpha_T > 0$$

Forward diffusion process (fixed)

Data

Noise

Reverse denoising process (generative)

The forward noise ϵ_t is estimated by a denoting network $\epsilon_\theta(\mathbf{x}_t, t)$

DDPM loss: $L_t^{\text{simple}} = \mathbb{E}_{t\sim[1,T],\mathbf{x}_0,\boldsymbol{\epsilon}_t}\left[\left\|\boldsymbol{\epsilon}_t - \boldsymbol{\epsilon}_\theta(\mathbf{x}_t, t)\right\|^2\right]$

After some scaling

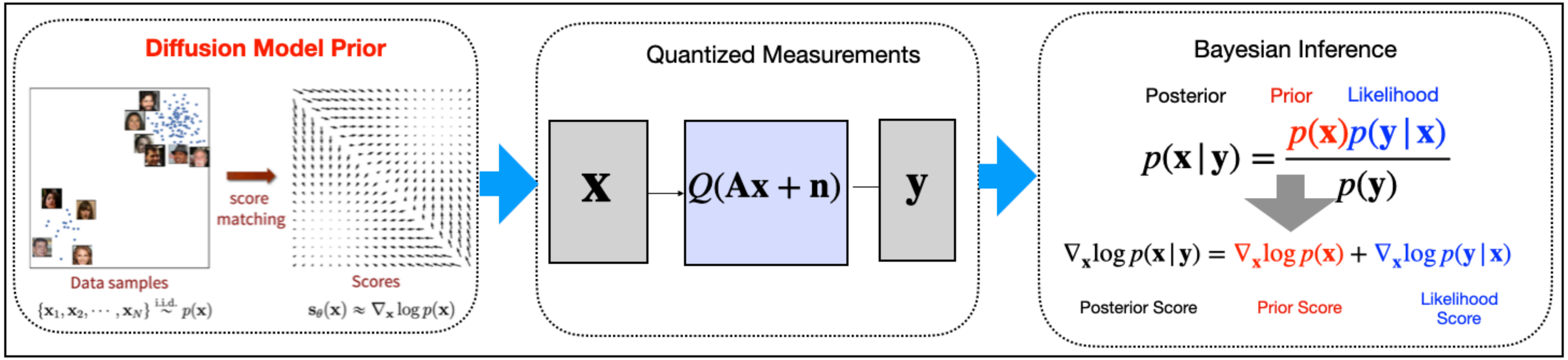
Score Matching Loss $L_{\text{SM}} = \mathbf{E}_{t,\mathbf{x},\mathbf{x}_t}\|\nabla_{\mathbf{x}_t}\log p(\mathbf{x}_t) - \mathbf{s}_\theta(\mathbf{x}_t, t)\|^2$

Score Estimation of $\nabla_{\mathbf{x}_t}\log p(\mathbf{x}_t)$

$$\mathbf{s}_\theta(\mathbf{x}_t, t) = -\frac{1}{\sqrt{1-\bar{\alpha}_t}}\epsilon_\theta(\mathbf{x}_t, t)$$

QCS-SGM: Quantized CS with SGM

- **Our solution: QCS-SGM**



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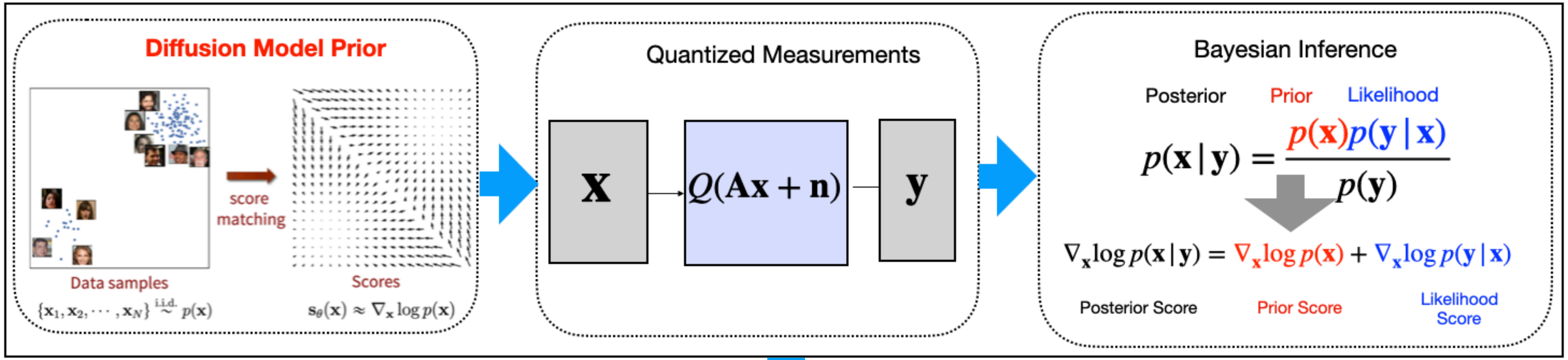
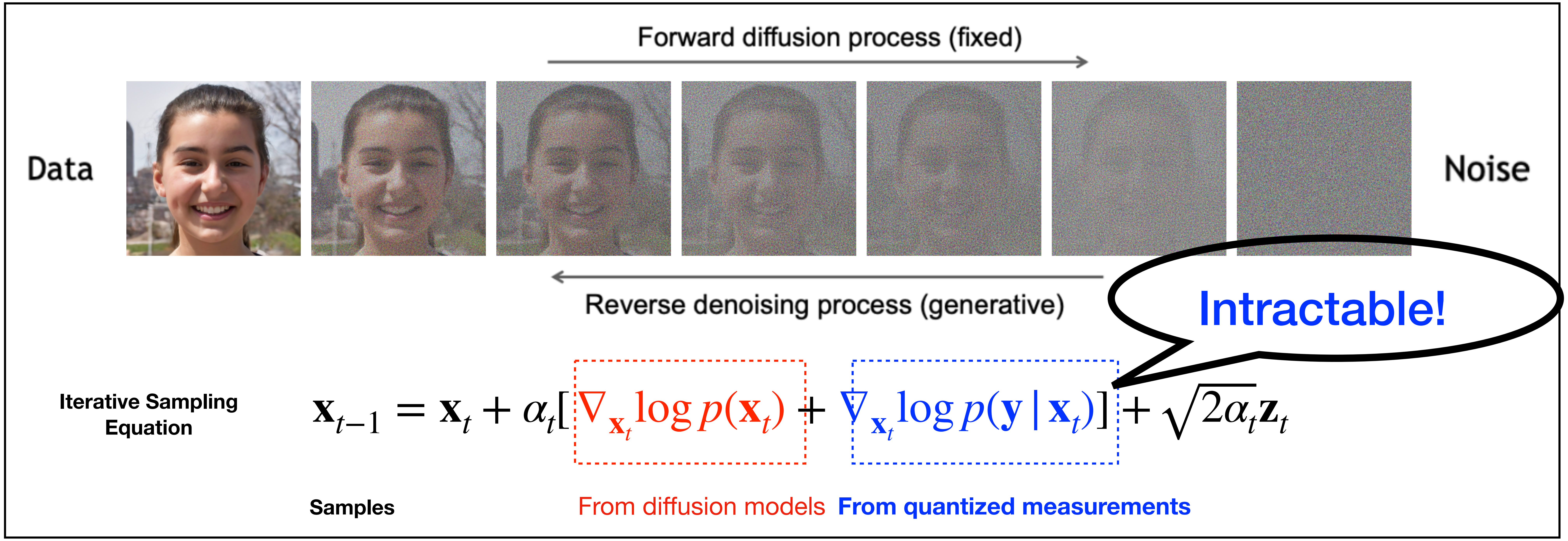




QCS-SGM: Quantized CS with SGM

- **Our solution: QCS-SGM**

$$p(\mathbf{y} \mid \underbrace{\mathbf{x}_t}_{\text{Perturbed signal}}) = \int p(\mathbf{y} \mid \underbrace{\mathbf{x}_0}_{\text{Original signal}}) \underbrace{\boxed{p(\mathbf{x}_0 \mid \mathbf{x}_t)}}_{\text{Reverse transition probability}} d\mathbf{x}_0$$

Using the Bayes' rule:

$$p(\mathbf{x}_0 \mid \mathbf{x}_t) = \frac{\overbrace{\boxed{p(\mathbf{x}_t \mid \mathbf{x}_0)}}^{\text{Tractable (Gaussian)}} \overbrace{\boxed{p(\mathbf{x}_0)}}^{\text{unknown}}}{\int p(\mathbf{x}_t \mid \mathbf{x}_0) p(\mathbf{x}_0) d\mathbf{x}_0}$$

Note: The result is intractable even for linear model $\mathrm{y} = \mathrm{A}\mathrm{x}_0 + \mathrm{n}$

QCS-SGM: Quantized CS with SGM

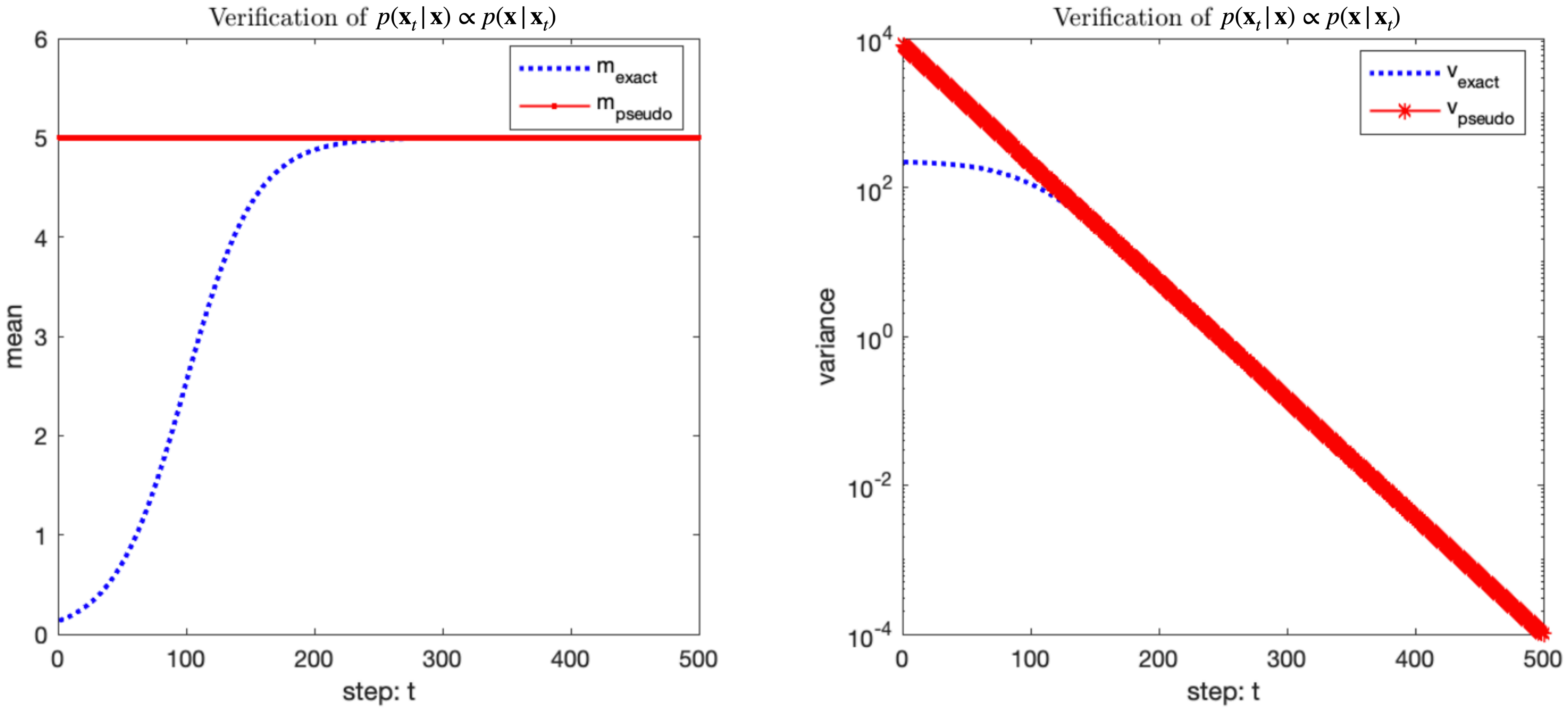
- **Two Assumptions of QCS-SGM**

  - **Assumption 1**

    The prior $p(\mathbf{x}_0)$ is non-informative w.r.t. $p(\mathbf{x}_t \mid \mathbf{x}_0)$

$$\boxed{p(\mathbf{x}_0 \mid \mathbf{x}_t) \propto p(\mathbf{x}_t \mid \mathbf{x}_0)}$$

Asymptotically accurate when the perturbed noise is negligible



QCS-SGM: Quantized CS with SGM

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Asymptotically accurate when the perturbed noise is negligible

- **Assumption 2**

The sensing matrix **A** is row-orthogonal, i.e.,

$$\boxed{\mathbf{A}\mathbf{A}^T = \text{Diagonal matrix}}$$

(Approximately) satisfied by many popular CS matrices
e.g., DFT, DCT, Hadamard, and random Gaussian matrices, etc.

QCS-SGM: Quantized CS with SGM

■ Results of Pseudo-likelihood Score

- **Theorem 1**: Under assumptions 1 and 2, we obtain a closed-form solution to the likelihood score

$$\boxed{\nabla_{\mathbf{x}_t} \log p(\mathbf{y} \mid \mathbf{x}_t) = \mathbf{A}^T \mathbf{G}(\beta_t, \mathbf{y}, \mathbf{A}, \mathbf{x}_t)}$$

where

$$\mathbf{G}(\beta_t, \mathbf{y}, \mathbf{A}, \mathbf{x}_t) = [g_1, g_2, \ldots, g_M]^T \in \mathbb{R}^{M \times 1}$$

$$g_m = \frac{\exp\left(-\frac{\tilde{u}_{y_m}^2}{2}\right) - \exp\left(-\frac{\tilde{l}_{y_m}^2}{2}\right)}{\sqrt{\sigma^2 + \beta_t^2 \left\| \mathbf{a}_m^T \right\|_2^2} \int_{\tilde{l}_{y_m}}^{\tilde{u}_{y_m}} \exp\left(-\frac{t^2}{2}\right) dt} \qquad \tilde{u}_{y_m} = \frac{\mathbf{a}_m^T \mathbf{x}_t - u_{y_m}}{\sqrt{\sigma^2 + \beta_t^2 \left\| \mathbf{a}_m^T \right\|_2^2}} \qquad \tilde{l}_{y_m} = \frac{\mathbf{a}_m^T \mathbf{x}_t - l_{y_m}}{\sqrt{\sigma^2 + \beta_t^2 \left\| \mathbf{a}_m^T \right\|_2^2}}$$

- **Corollary**: In the special case of linear case y=Ax + n

$$\frac{A^H(y - Ax_t)}{\sigma^2 + \gamma_t^2}$$

$$\boxed{\nabla_{\mathbf{x}_t} \log p(\mathbf{y} \mid \mathbf{x}_t) = \mathbf{A}^T \left(\sigma^2 \mathbf{I} + \beta_t^2 \mathbf{A}\mathbf{A}^T\right)^{-1} (\mathbf{y} - \mathbf{A}\mathbf{x}_t)}$$

✓Explain the necessity of annealing term in Jalal et al. (2021a)

$$\nabla_{\mathbf{x}_t} \log p(\mathbf{y} \mid \mathbf{x}_t) = \frac{\mathbf{A}^T (\mathbf{y} - \mathbf{A}\mathbf{x}_t)}{\sigma^2 + \gamma_t^2}$$

✓Extend and improve Jalal et al. (2021a) in the general case

QCS-SGM: Quantized CS with SGM

- **Resultant Algorithm**

Algorithm 1: Quantized Compressed Sensing with SGM (QCS-SGM)

Input: $\{\beta_t\}_{t=1}^{T}$, $\epsilon, K, \mathbf{y}, \mathbf{A}, \sigma^2$, quantization codewords $\mathcal{Q}$ and thresholds $\{[l_q, u_q)|q \in \mathcal{Q}\}$

Initialization: $\mathbf{x}_1^0 \sim \mathcal{U}(0, 1)$

for $t = 1$ ***to*** T **do**

  $\alpha_t \leftarrow \epsilon \beta_t^2 / \beta_T^2$

  for $k = 1$ ***to*** K **do**

    Draw $\mathbf{z}_t^k \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$

    Compute $\mathbf{G}(\beta_t, \mathbf{y}, \mathbf{A}, \mathbf{x}_t^{k-1})$ as (12) (or (15) for 1-bit)

    $\mathbf{x}_t^k = \mathbf{x}_t^{k-1} + \alpha_t \left[\mathbf{s}_{\boldsymbol{\theta}}(\mathbf{x}_t^{k-1}, \beta_t) + \boxed{\mathbf{A}^T \mathbf{G}(\beta_t, \mathbf{y}, \mathbf{A}, \mathbf{x}_t^{k-1})} \right] + \sqrt{2\alpha_t} \mathbf{z}_t^k$

  $\mathbf{x}_{t+1}^0 \leftarrow \mathbf{x}_t^K$

Output: $\hat{\mathbf{x}} = \mathbf{x}_T^K$

Only this term is different from SGM!

Paper: Meng, Xiangming, and Yoshiyuki Kabashima. "Quantized Compressed Sensing with Score-Based Generative Models." *arXiv preprint arXiv:2211.13006* (2022). **ICLR 2023**

Code: https://github.com/mengxiangming/QCS-SGM

QCS-SGM: Quantized CS with SGM

- **Experimental Results**

1-bit CS on MNIST 28 × 28 **Ground Truth** **1-bit CS** on CelebA 64 × 64

Our Method

(a) MNIST, $M = 200, \sigma = 0.05$ (b) CelebA, $M = 4000, \sigma = 0.001$

The proposed QCS-SGM achieves remarkably better performances

QCS-SGM: Quantized CS with SGM

■ Experimental Results

Results of QCS-SGM on CelebA
in the **fixed budget** case
(Q×M = 12288)

(a) Ground Truth

(b) 1-bit, $M = 12288$

(c) 2-bit, $M = 6144$

(d) 3-bit, $M = 4096$

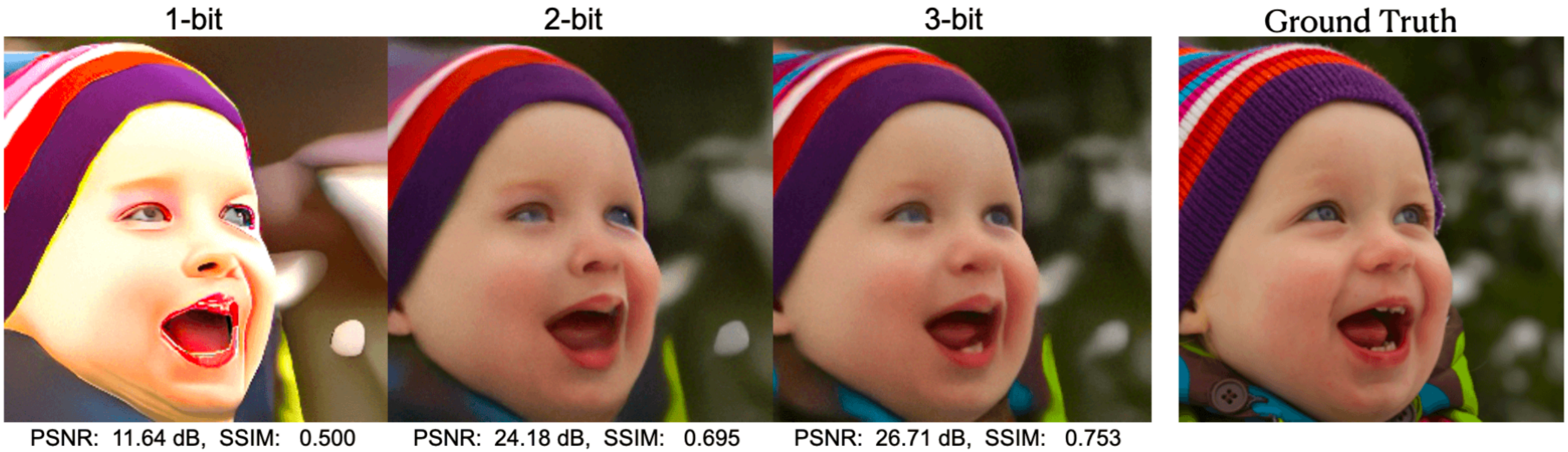
QCS-SGM: Quantized CS with SGM

- **Experimental Results**

FFHQ 256×256 high-resolution images

Compression Ratio $\frac{M}{N} = \frac{1}{8} \ll 1$

$M = \frac{1}{8}N$



The proposed QCS-SGM can even accurately recover high-resolution image from only a few low-resolution (1,2,3-bit) quantized measurements

QCS-SGM: Quantized CS with SGM

■ **Experimental Results**

Comparison with Jalal et in the special linear case on MNIST

(a) Truth

(b) ALD (Jalal et al., 2021a)

(c) Ours

M = 200, σ = 0.05 and the condition number of matrix A is cond(A) = 1000

The proposed QCS-SGM outperforms the Jalal et al for general matrices

QCS-SGM+: Improved Quantized CS with SGM

- **Limitation of QCS-SGM**

QCS-SGM is limited to
(approximately) row-orthogonal matrices A

Why? The pseudo-likelihood is otherwise intractable

$$\mathbf{C}_t^{-1} = \sigma^2\mathbf{I} + \beta_t^2\mathbf{A}\mathbf{A}^T$$

$$p(\mathbf{y}|\mathbf{x}_t) \simeq \tilde{p}(\mathbf{y}|\mathbf{z}_t = \mathbf{A}\mathbf{x}_t) = \int \prod_{m=1}^{M} \mathbb{1}\left((z_{t,m} + \tilde{n}_{t,m}) \in \mathbf{Q}^{-1}(y_m)\right)\mathcal{N}(\tilde{\mathbf{n}}_t; \mathbf{0}, \mathbf{C}_t^{-1})d\tilde{\mathbf{n}}_t$$

Intractable integration

QCS-SGM+: Improved Quantized CS with SGM

- **A New Perspective**

pseudo-likelihood

$$\underbrace{p(\mathbf{y}|\mathbf{x}_t) \simeq \tilde{p}(\mathbf{y}|\mathbf{z}_t = \mathbf{A}\mathbf{x}_t)}_{\text{Partition Function (normalization term)}} = \int \prod_{m=1}^{M} \mathbb{1}\underbrace{\left((z_{t,m} + \tilde{n}_{t,m}) \in \mathbf{Q}^{-1}(y_m)\right)}_{\text{Likelihood}} \underbrace{\mathcal{N}(\tilde{\mathbf{n}}_t; \mathbf{0}, \mathbf{C}_t^{-1})}_{\text{Prior}} d\tilde{\mathbf{n}}_t$$

One fundamental Problem in Bayesian Inference

The pseudo-likelihood can be viewed as the partition function of random variables $\tilde{\mathbf{n}}_t$

QCS-SGM+: Improved Quantized CS with SGM

- **A New Perspective**

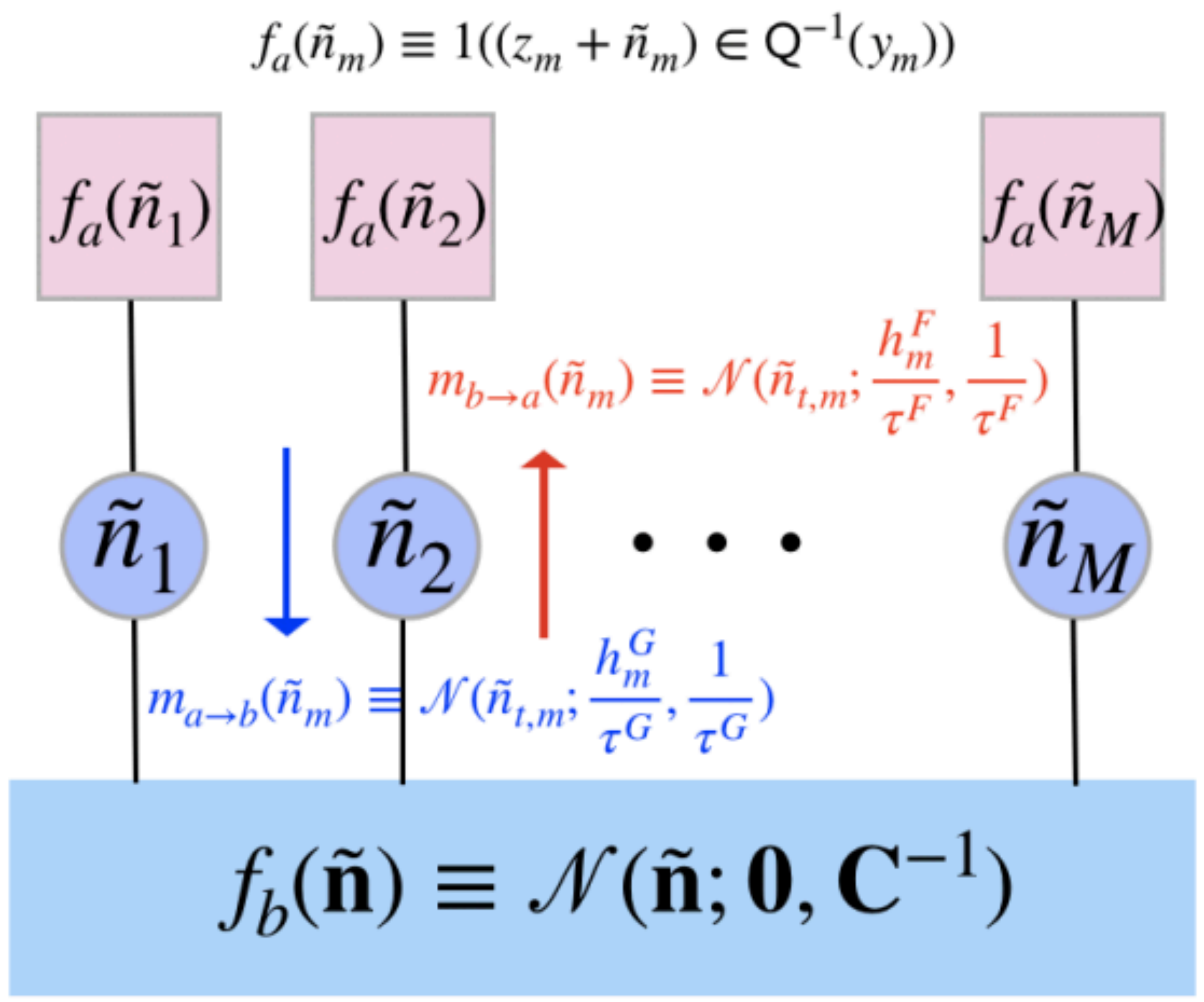
pseudo-likelihood

$$\underbrace{p(\mathbf{y}|\mathbf{x}_t) \simeq \tilde{p}(\mathbf{y}|\mathbf{z}_t = \mathbf{A}\mathbf{x}_t)}_{\text{Partition Function (normalization term)}} = \int \prod_{m=1}^{M} \underbrace{\mathbb{1}\left((z_{t,m} + \tilde{n}_{t,m}) \in \mathrm{Q}^{-1}(y_m)\right)}_{\text{Likelihood}} \underbrace{\mathcal{N}(\tilde{\mathbf{n}}_t; \mathbf{0}, \mathbf{C}_t^{-1})}_{\text{Prior}} d\tilde{\mathbf{n}}_t$$

One fundamental Problem in Bayesian Inference

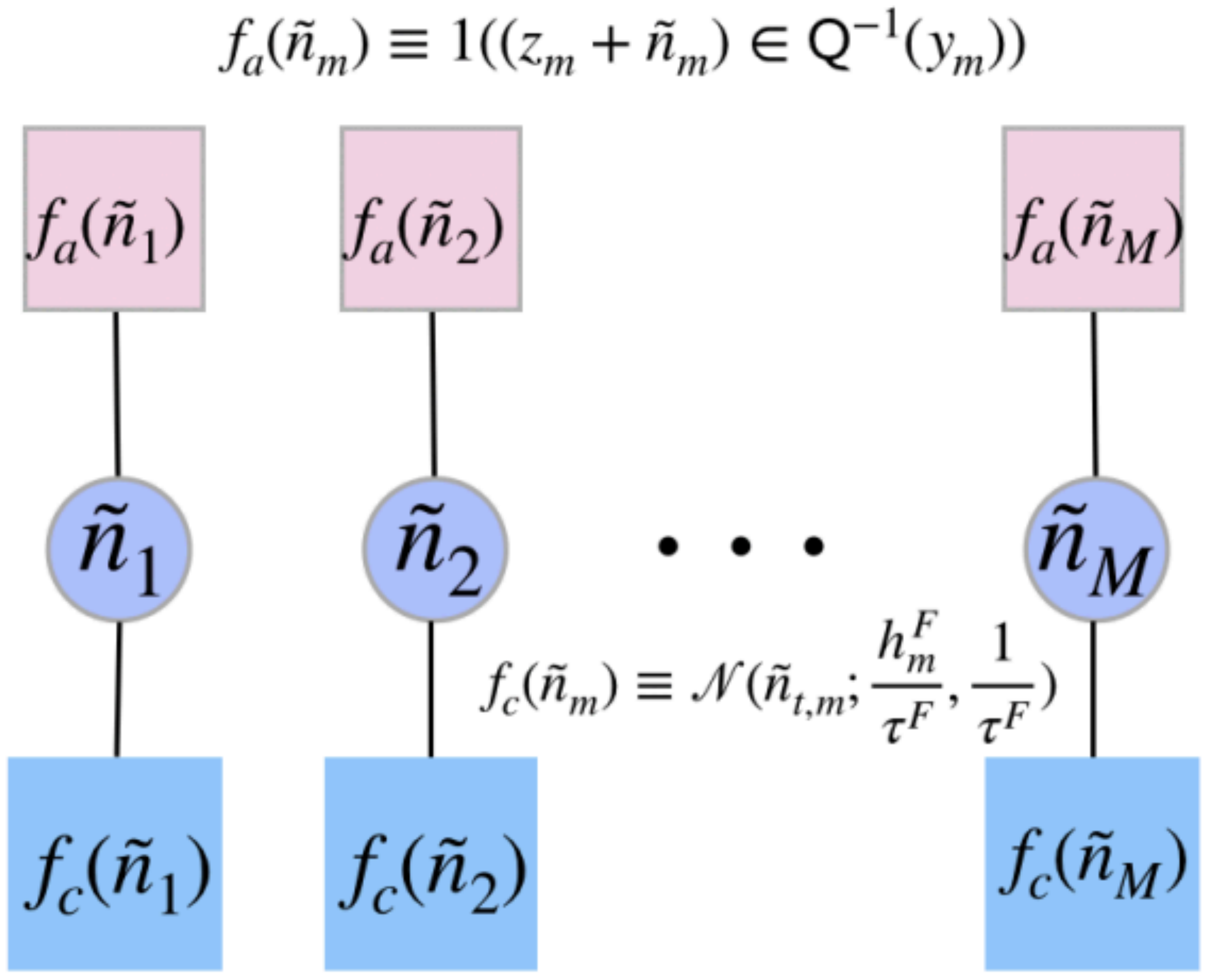
The pseudo-likelihood can be viewed as the partition function of random variables $\tilde{\mathbf{n}}_t$

Resort to the famous expectation propagation (EP)



(a) Original factor graph

After EP



(b) Factor graph after EP

QCS-SGM+: Improved Quantized CS with SGM

- **QCS-SGM+**

Algorithm 1: QCS-SGM+

Input: $\{\beta_t\}_{t=1}^T$, ϵ, γ, $IterEP$, K, $\mathbf{y}$, $\mathbf{A}$, σ^2, quantization thresholds $\{[l_q, u_q) | q \in \mathcal{Q}\}$
Initialization: $\mathbf{x}_1^0 \sim \mathcal{U}(0,1)$
for $t = 1$ ***to*** T **do**
  $\alpha_t \leftarrow \epsilon\beta_t^2/\beta_T^2$
  for $k = 1$ ***to*** K **do**
    Draw $\mathbf{z}_t^k \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$
    Initialization: $\boldsymbol{h}^F, \tau^F, \boldsymbol{h}^G, \tau^G$
    for $it = 1$ ***to*** $IterEP$ **do**
      $\boldsymbol{h}^G = \frac{\boldsymbol{m}^a}{\chi^a} - \boldsymbol{h}^F$
      $\tau^G = \frac{1}{\chi^a} - \tau^F$
      $\boldsymbol{h}^F = \frac{\boldsymbol{m}^b}{\chi^b} - \boldsymbol{h}^G$
      $\tau^F = \frac{1}{\chi^b} - \tau^G$
    Compute $\nabla_{\mathbf{x}_t} \log p_{\beta_t}(\mathbf{y} \mid \mathbf{x}_t)$ as (11)
    $\mathbf{x}_t^k = \mathbf{x}_t^{k-1} + \alpha_t \left[\mathbf{s}_{\boldsymbol{\theta}}(\mathbf{x}_t^{k-1}, \beta_t) + \gamma \nabla_{\mathbf{x}_t} \log p_{\beta_t}(\mathbf{y} \mid \mathbf{x}_t) \right] + \sqrt{2\alpha_t}\mathbf{z}_t^k$
  $\mathbf{x}_{t+1}^0 \leftarrow \mathbf{x}_t^K$
Output: $\hat{\mathbf{x}} = \mathbf{x}_T^K$

Running EP to approximate
the pseudo-likelihood

Paper: Meng, Xiangming, and Yoshiyuki Kabashima. "QCM-SGM+: Improved Quantized Compressed Sensing With Score-Based Generative Models." *arXiv preprint arXiv:2302.00919v2* (2023)

Code: https://github.com/mengxiangming/QCS-SGM-plus

QCS-SGM+: Improved Quantized CS with SGM

■ **Experimental Results**

- General Matrices

(a) ill-conditioned matrices

$$\mathbf{A} = \mathbf{V}\mathbf{\Sigma}\mathbf{U}^{\mathrm{T}}$$

$\mathbf{V}$ and $\mathbf{U}$ are independent Harr-distributed matrices

nonzero singular values of $\mathbf{A}$ satisfy $\frac{\lambda_i}{\lambda_{i+1}} = \kappa^{1/M}$, where κ is the condition number.

(b) correlated matrices

$$\mathbf{A} = \mathbf{R}_L \mathbf{H} \mathbf{R}_R$$

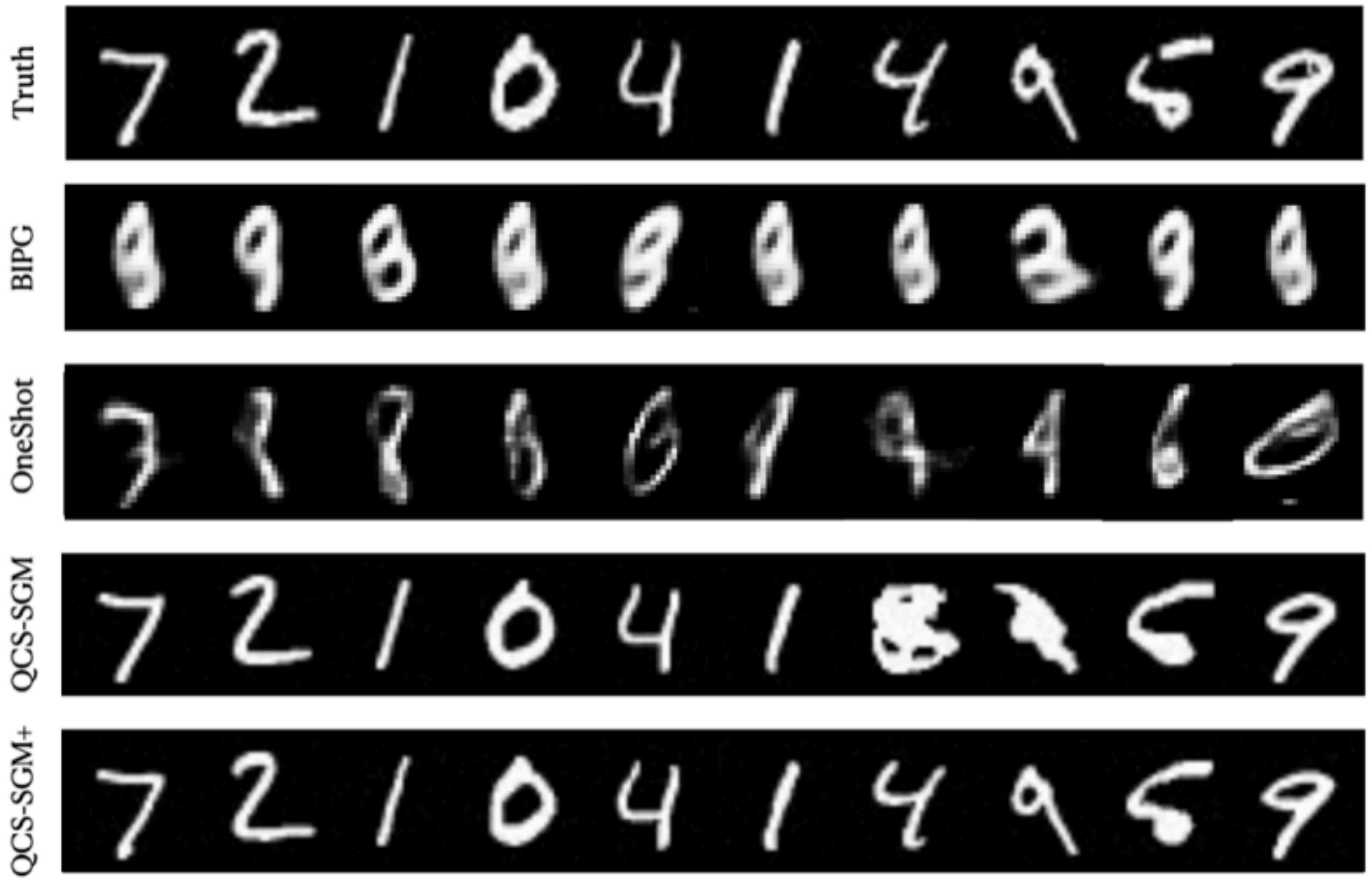
where $\mathbf{R}_L = \mathbf{R}_1^{\frac{1}{2}} \in \mathbb{R}^{M \times M}$ and $\mathbf{R}_R = \mathbf{R}_2^{\frac{1}{2}} \in \mathbb{R}^{N \times N}$, $\mathbf{H} \in \mathbb{R}^{M \times N}$ is a random matrix

The (i, j) th element of both R1 and R2 is $\rho^{|i-j|}$ and ρ is termed the correlation coefficient

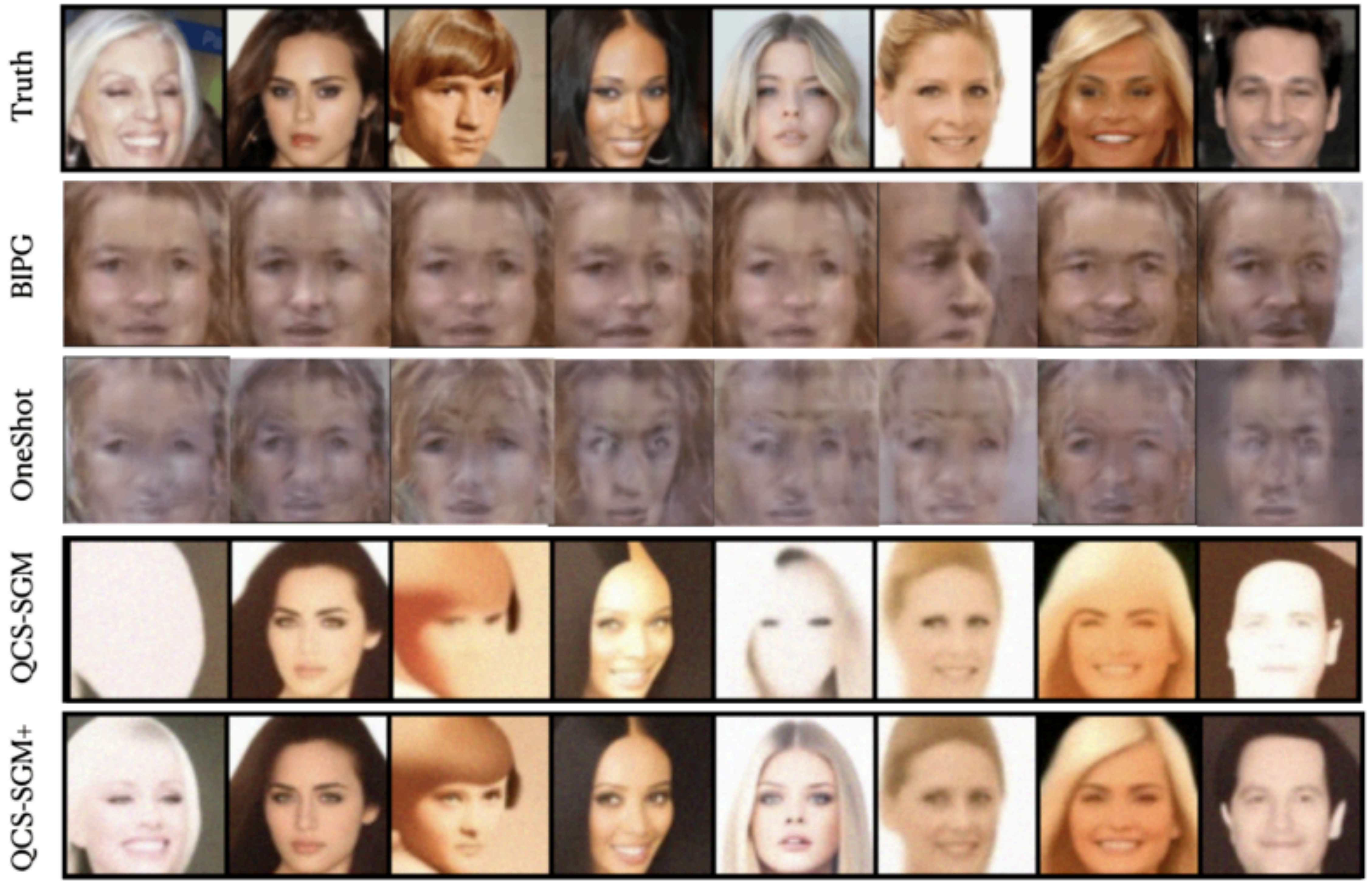
QCS-SGM+: Improved Quantized CS with SGM

■ Experimental Results

1-bit CS on MNIST and CelebA for ill-conditioned A ($\kappa = 10^3$ for MNIST and $\kappa = 10^6$ for CelebA)



(a) MNIST, $M = 400, \sigma = 0.05, \kappa = 10^3$

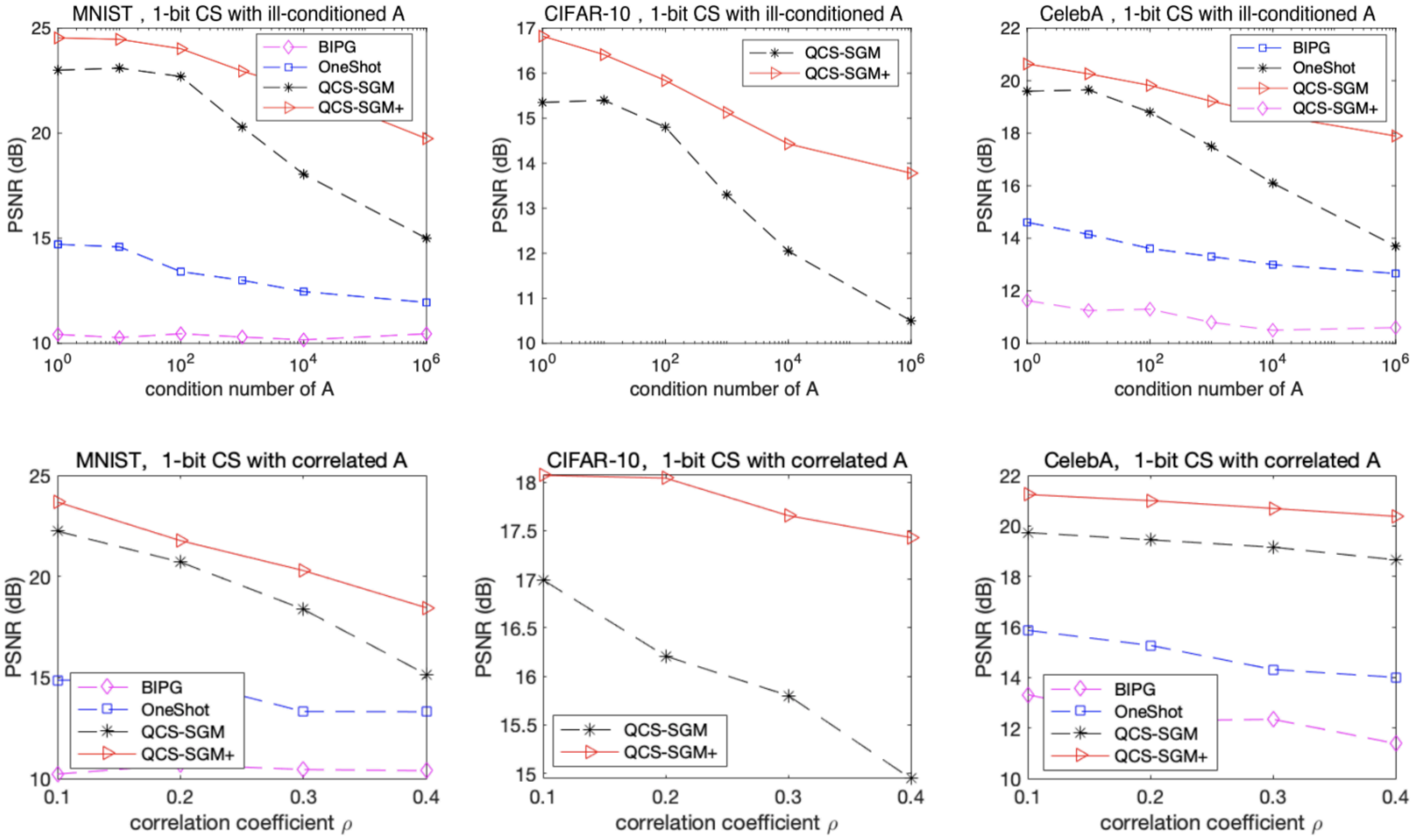


(b) CelebA, $M = 4000, \sigma = 0.001, \kappa = 10^6$

It can be seen that QCS-SGM+ apparently outperforms the original QCS-SGM and other methods.

QCS-SGM+: Improved Quantized CS with SGM

■ **Experimental Results**



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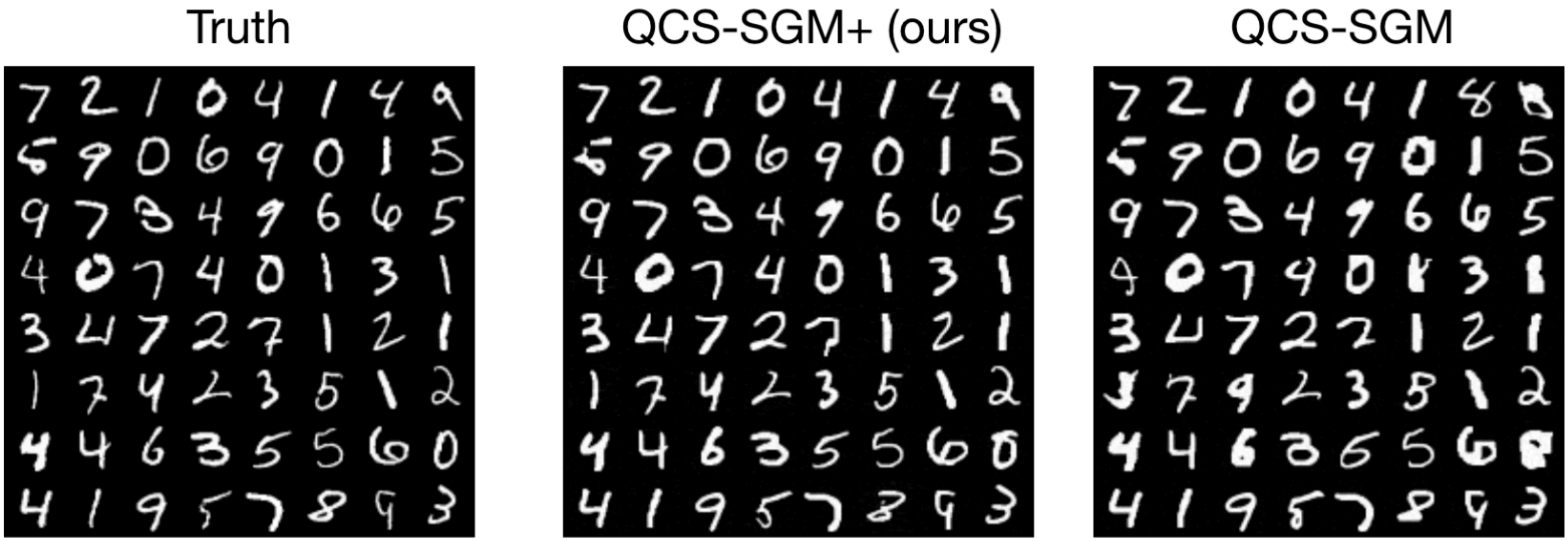
QCS-SGM+: Improved Quantized CS with SGM

■ **Experimental Results**



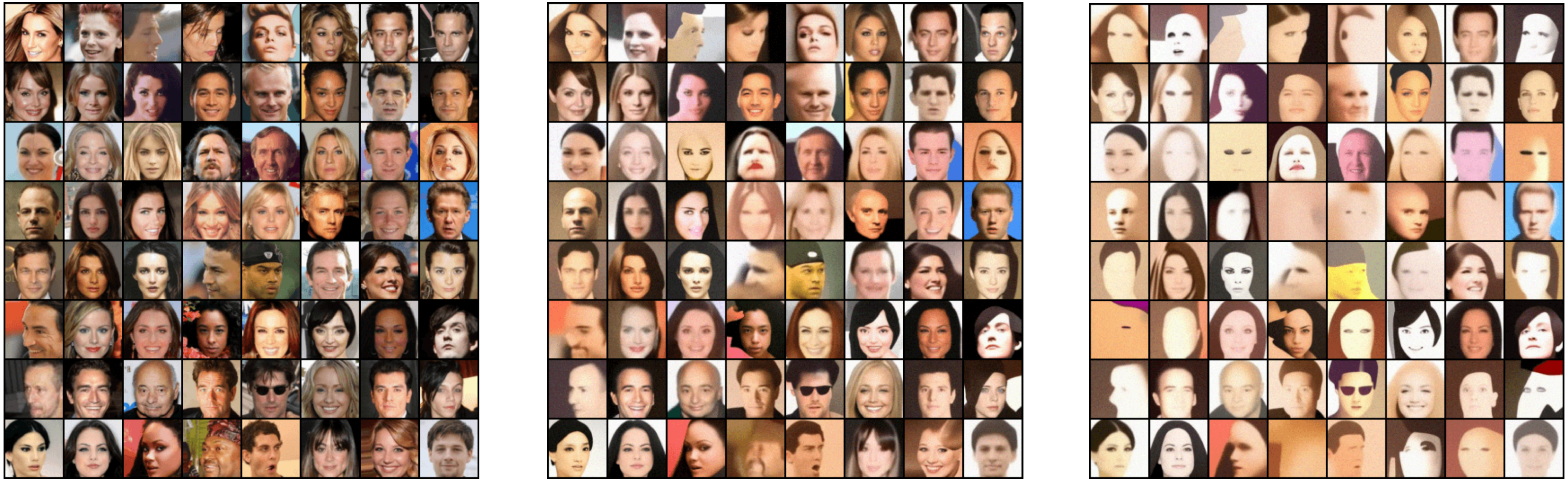
(b) 1-bit CS with correlated $\mathbf{A}, \rho = 0.4, M = 400, \sigma = 0.1$

It can be seen that QCS-SGM+ apparently outperforms the original QCS-SGM and other methods.

QCS-SGM+: Improved Quantized CS with SGM

■ **Experimental Results**

Truth QCS-SGM+ QCS-SGM



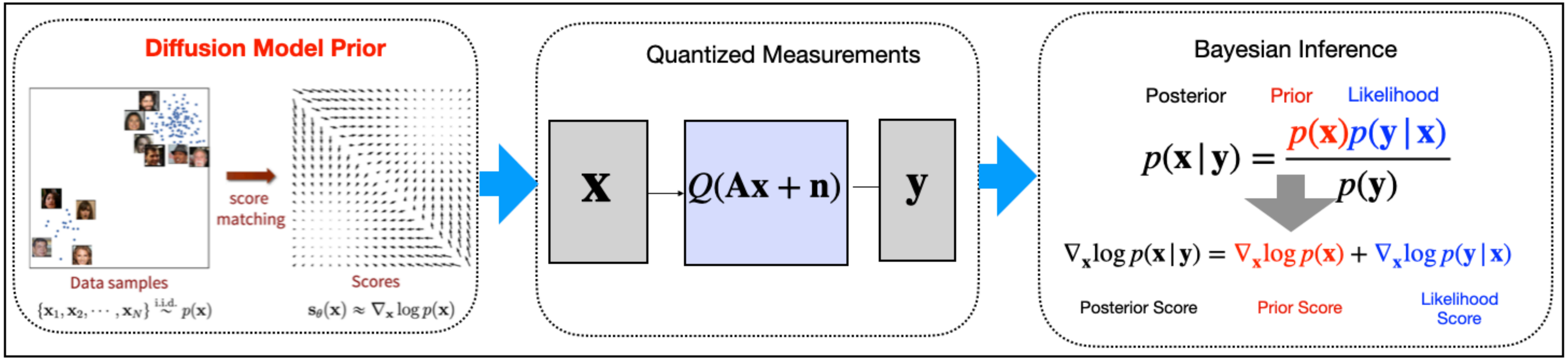
1-bit CS on CelebA for ill-conditioned A ($\kappa = 10^6$ for CelebA), $M = 4000 \ll N, \sigma = 0.1$

It can be seen that QCS-SGM+ apparently outperforms the original QCS-SGM.

Brief Summary

- **Summary**

We proposed QCS-SGM, one quantized CS algorithm using score-based models (diffusion models), as well as an advanced variant QCS-SGM+ for general sensing matrices.



Personal Page (个人主页)：https://mengxiangming.github.io/

Paper: Meng, Xiangming, and Yoshiyuki Kabashima. "Quantized Compressed Sensing with Score-Based Generative Models." *arXiv preprint arXiv:2211.13006* (2022). **ICLR 2023**
Paper: Meng, Xiangming, and Yoshiyuki Kabashima. "QCM-SGM+: Improved Quantized Compressed Sensing With Score-Based Generative Models." *arXiv preprint arXiv:2302.00919v2* (2023)

Code: https://github.com/mengxiangming/QCS-SGM
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Thank you!

Q&A